

PROJECT TITLE

Name(s)

Course Title

Date

THESIS

Site strategy

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Building strategy

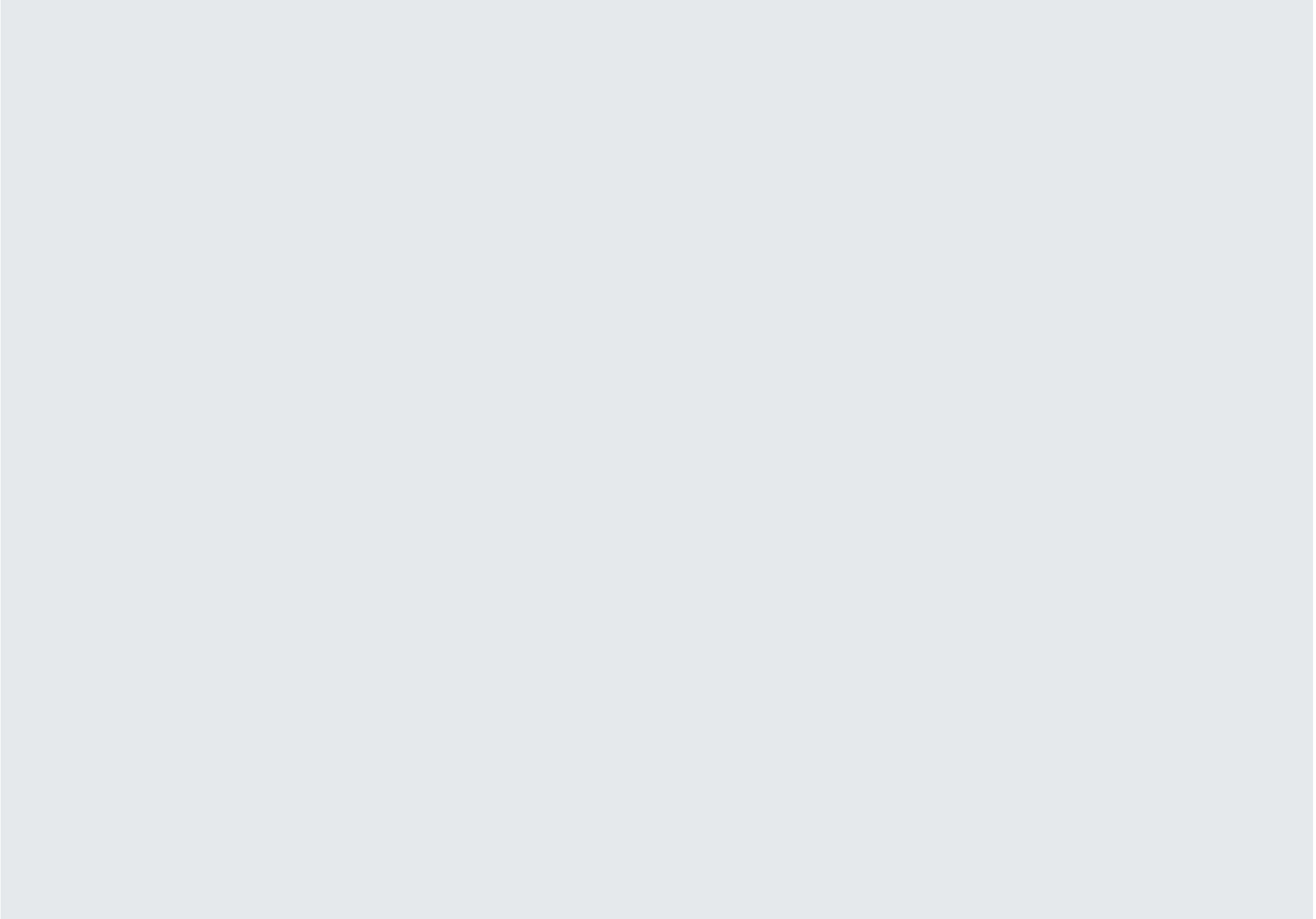
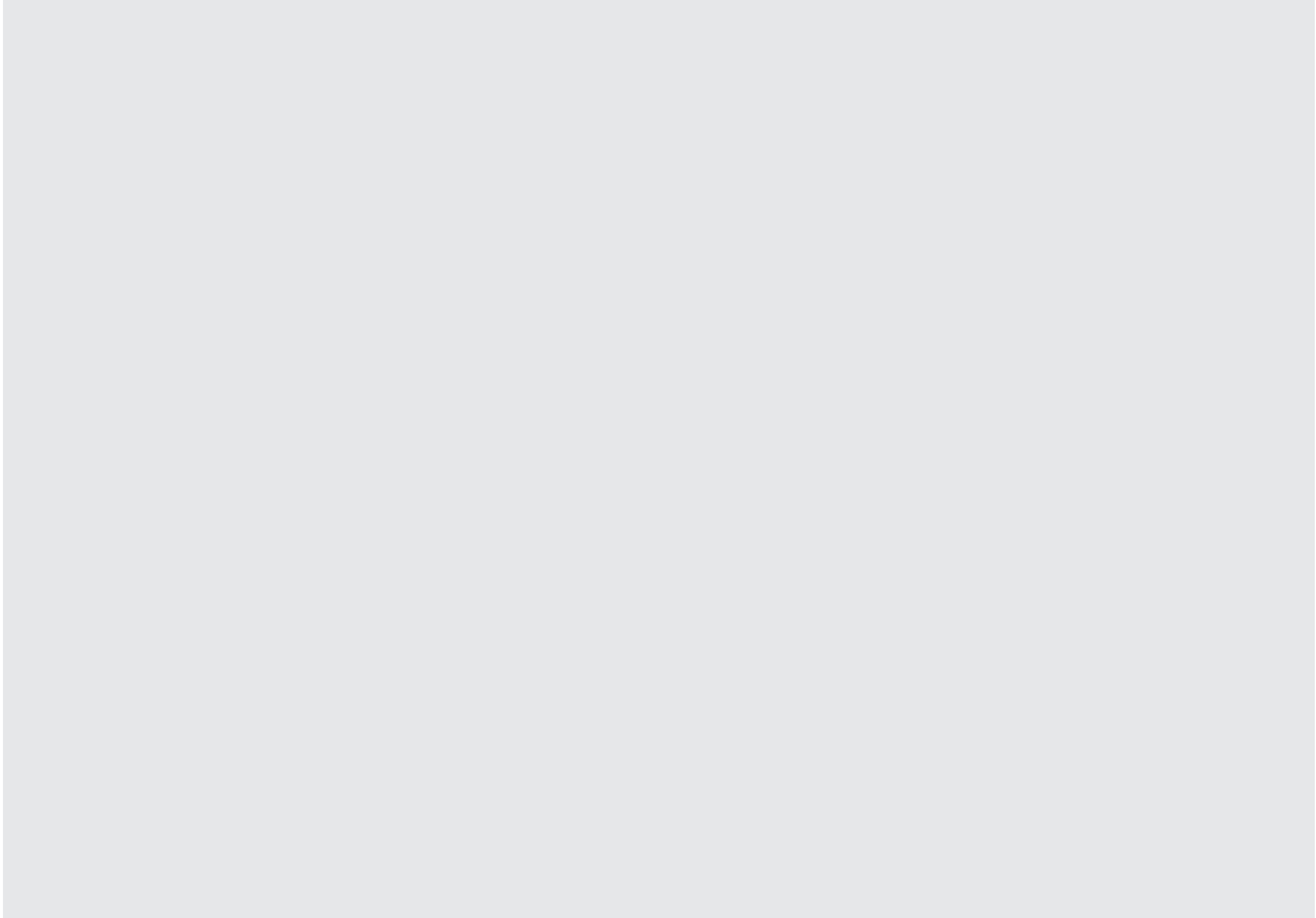
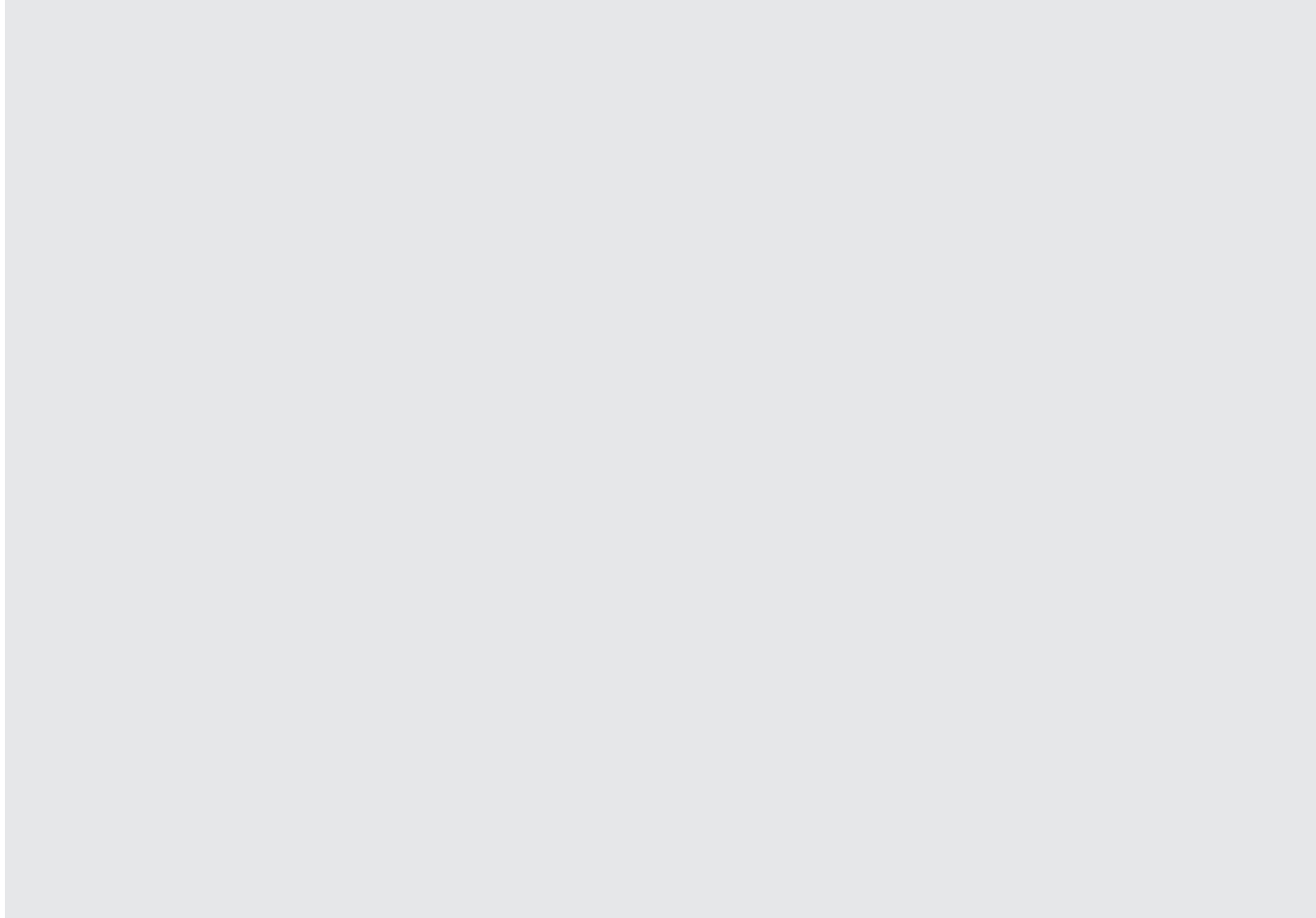
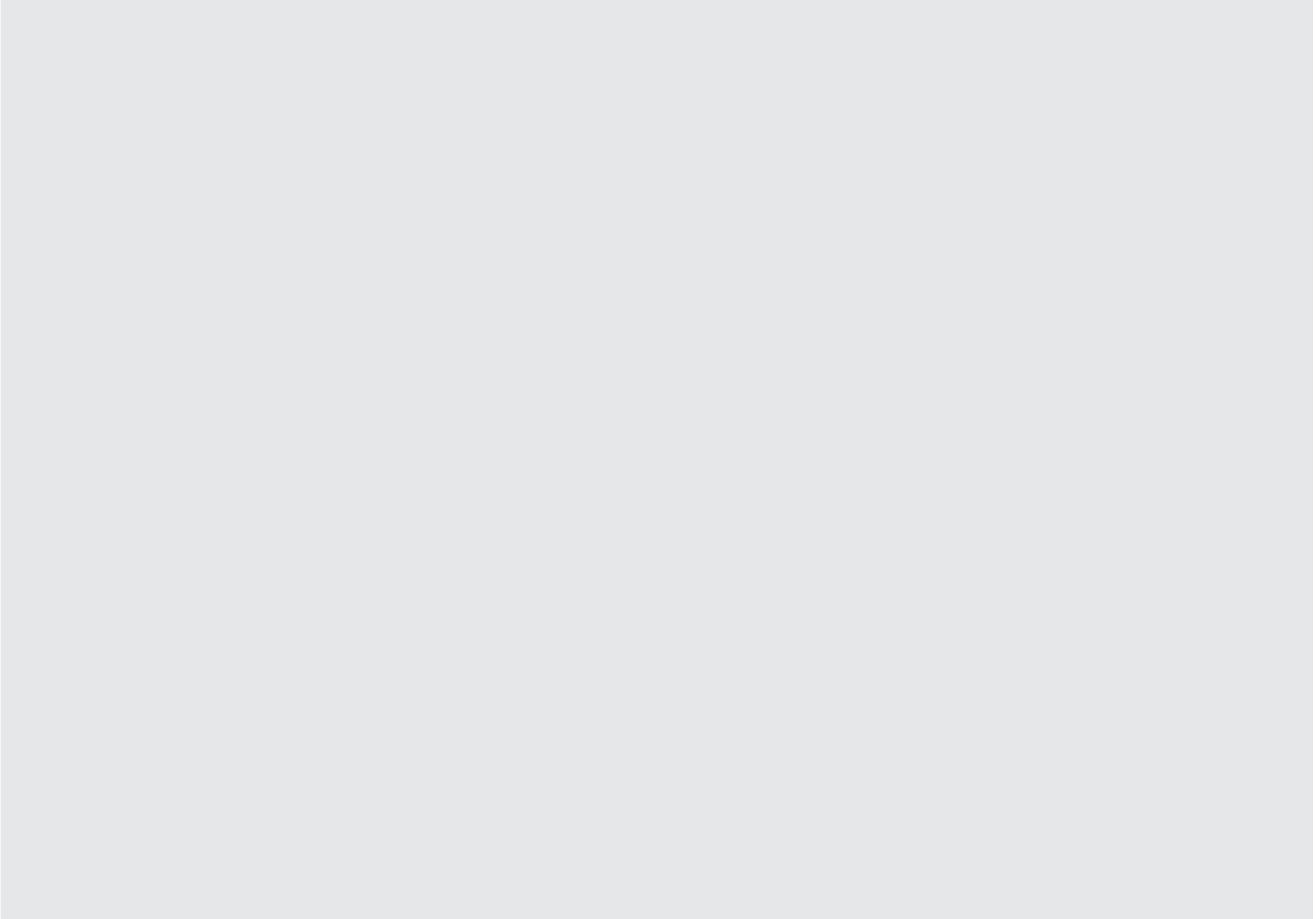
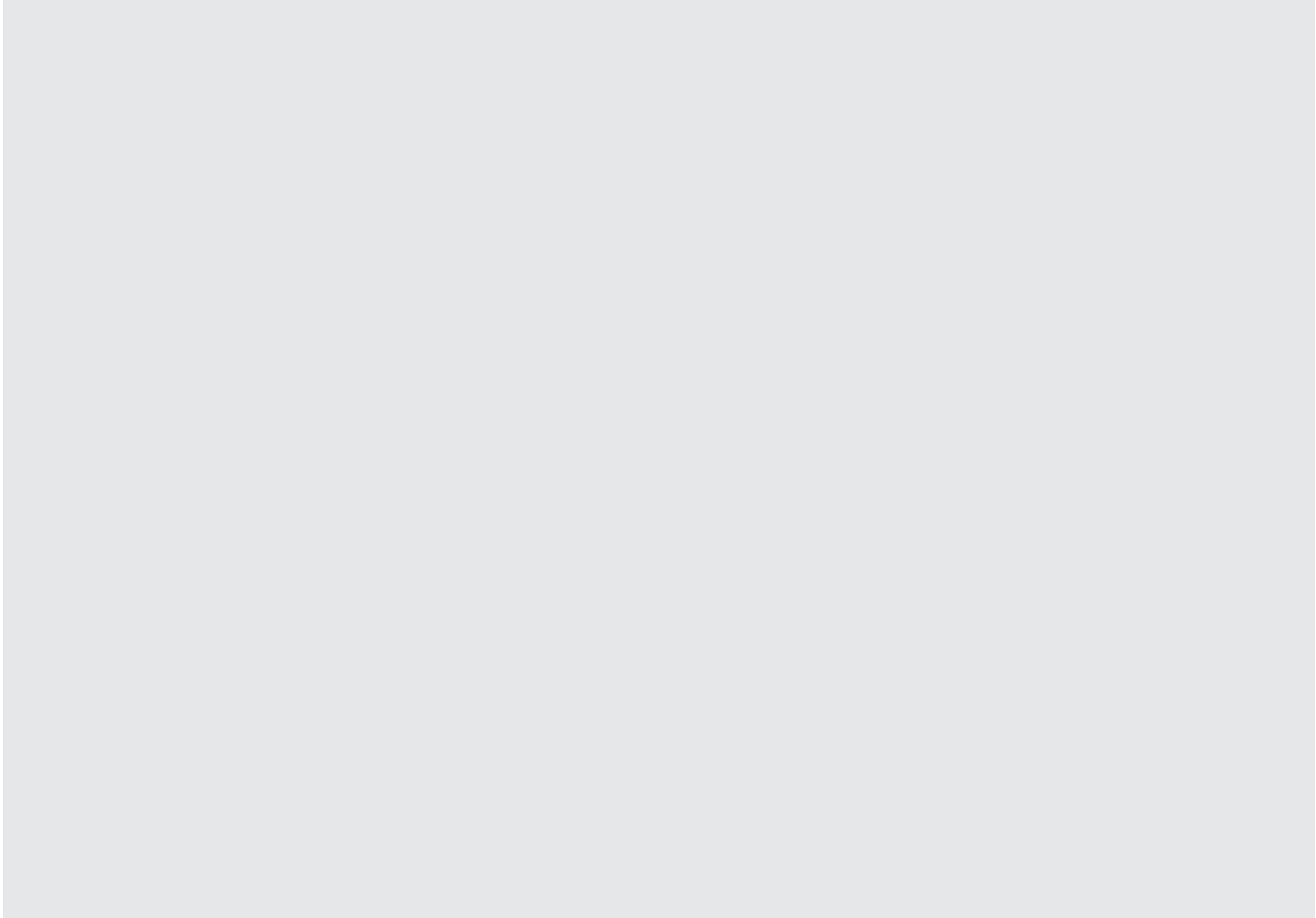
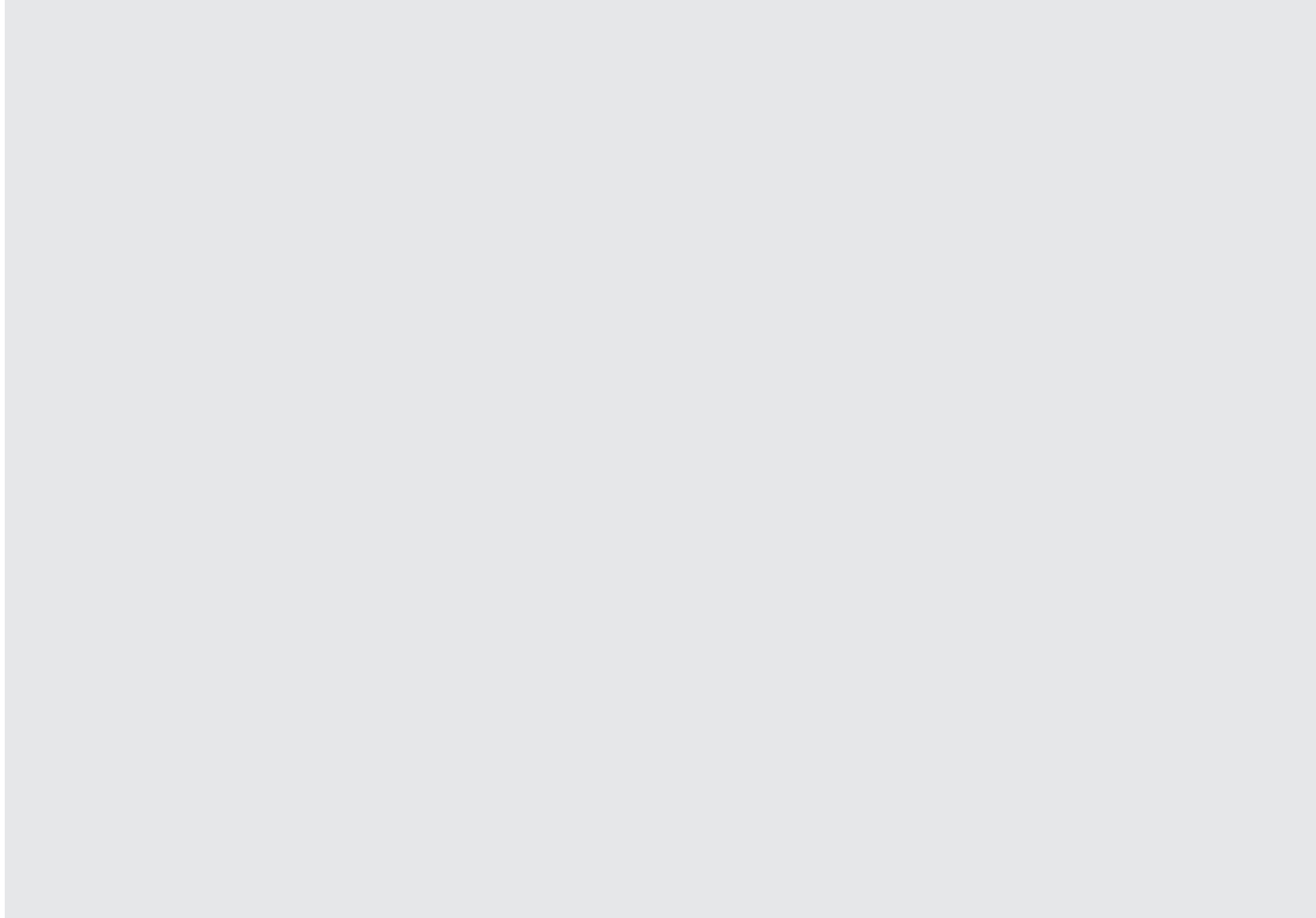
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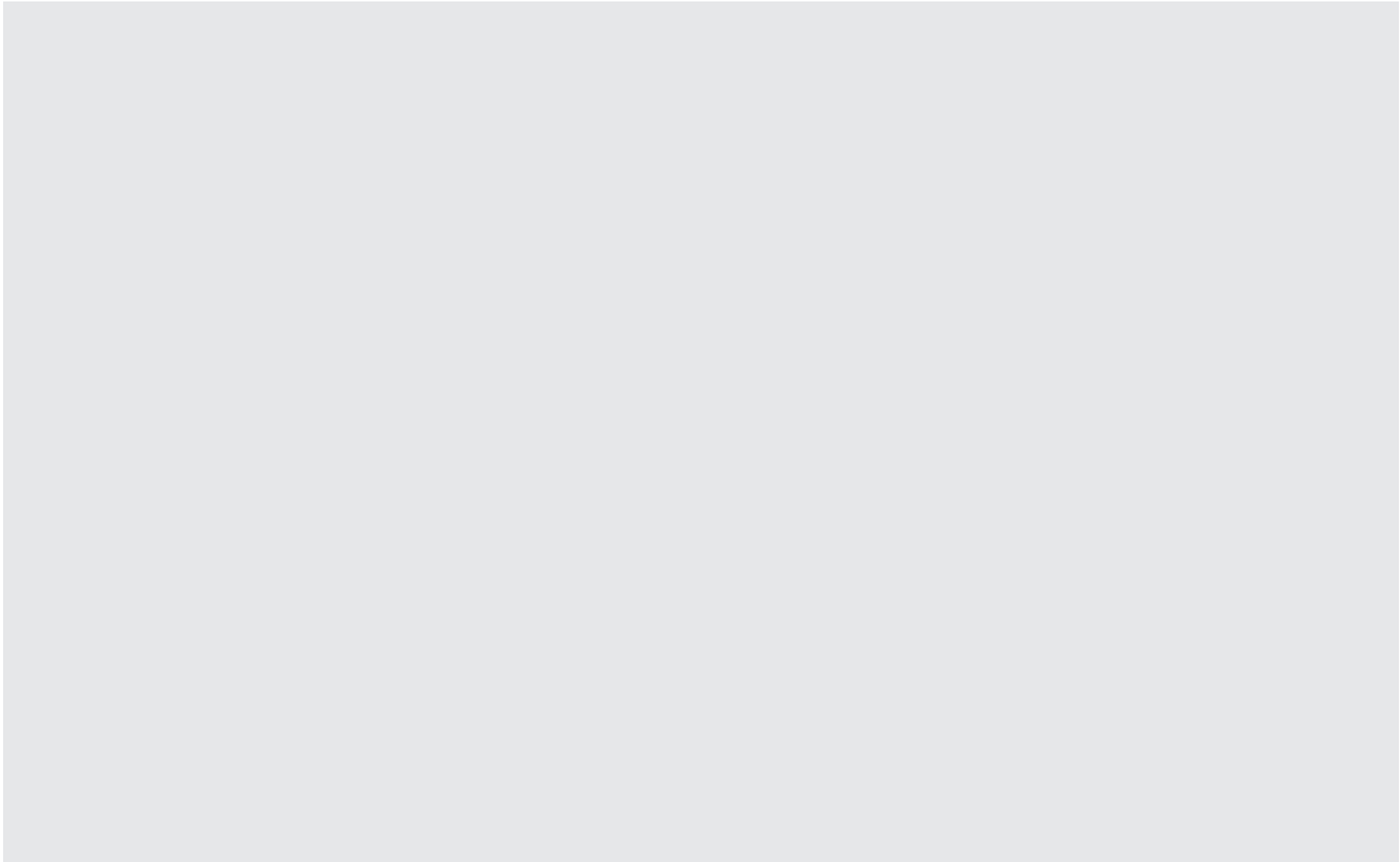
**Explanatory Diagram
(optional)**

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(optional)**

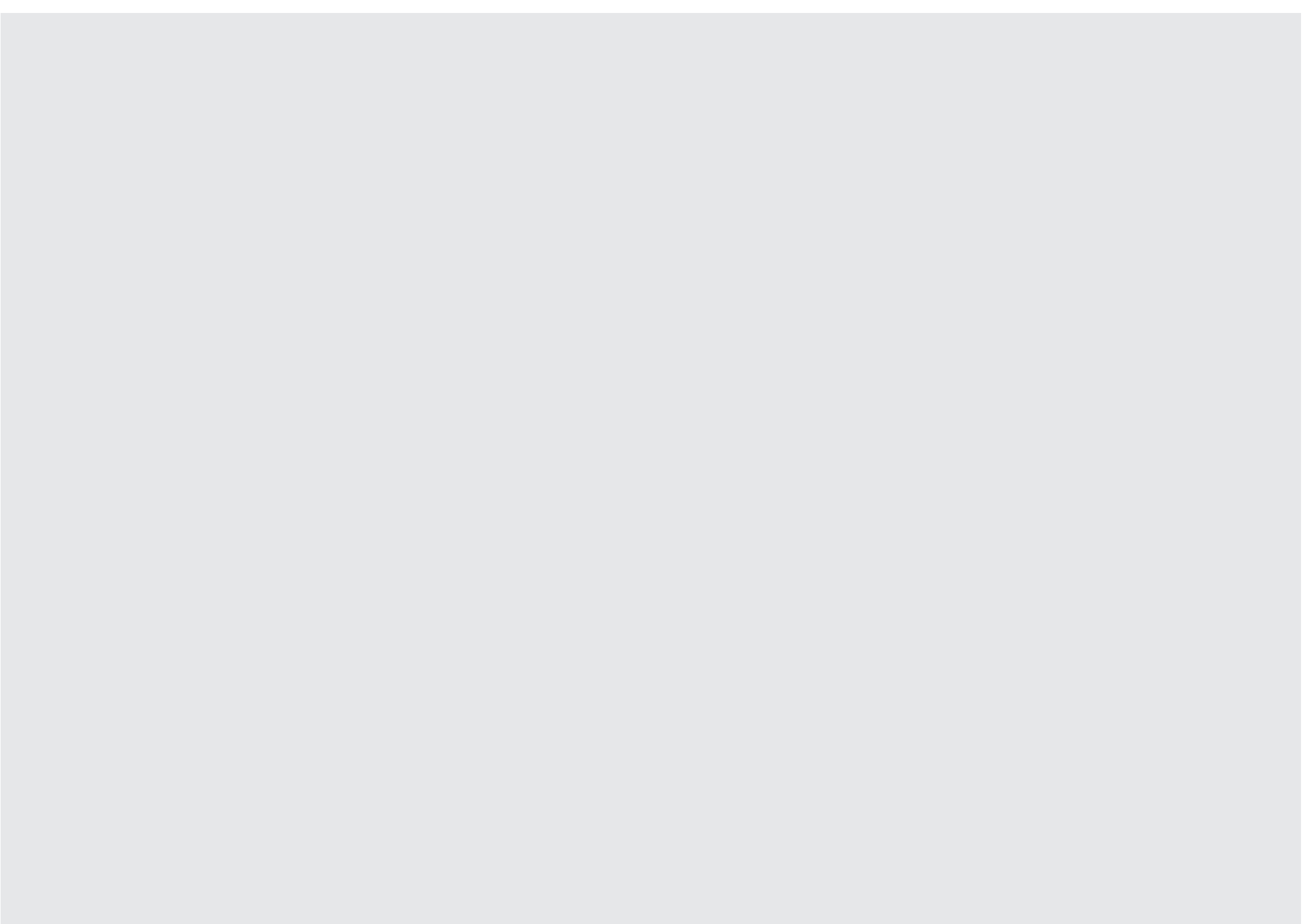
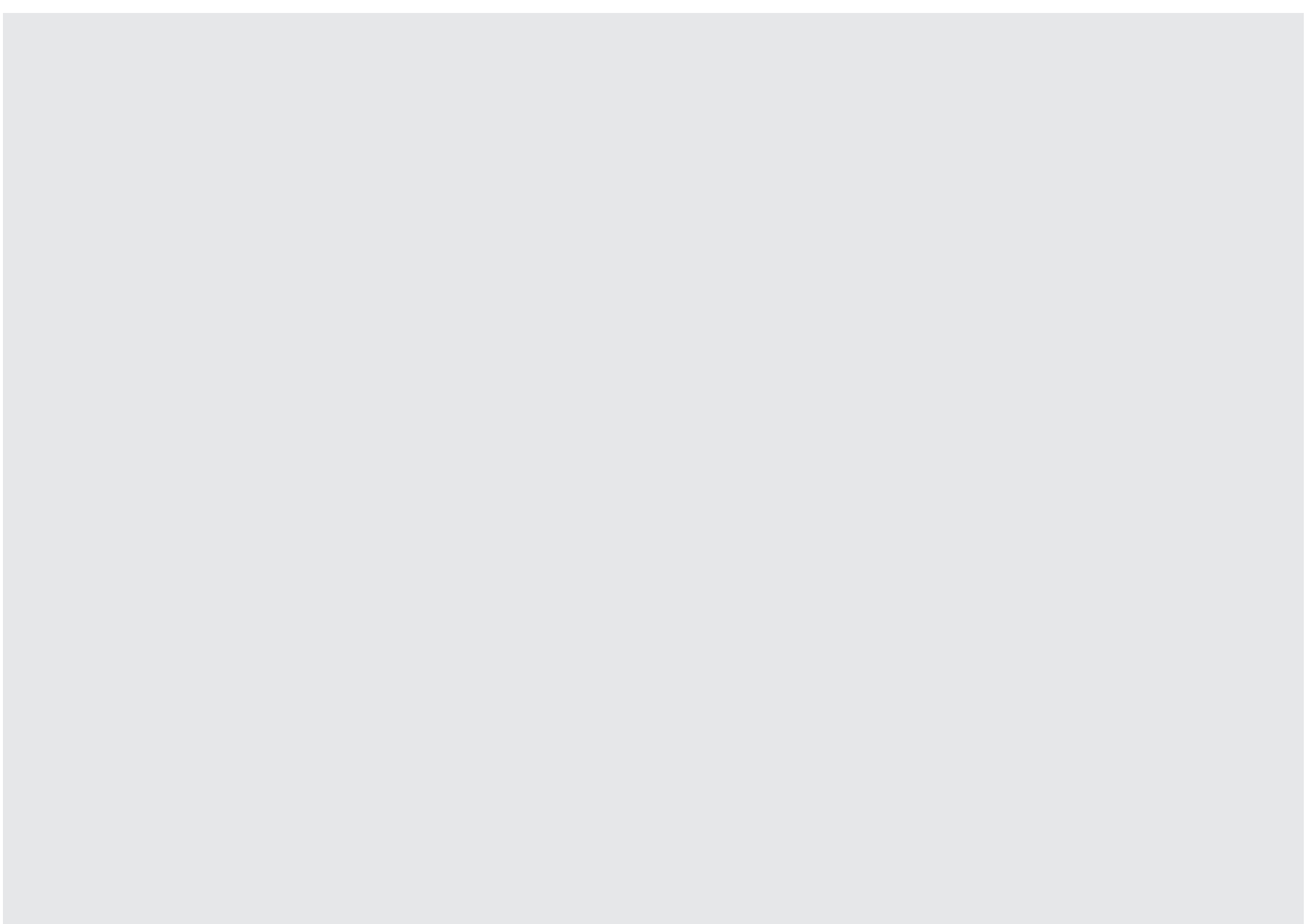
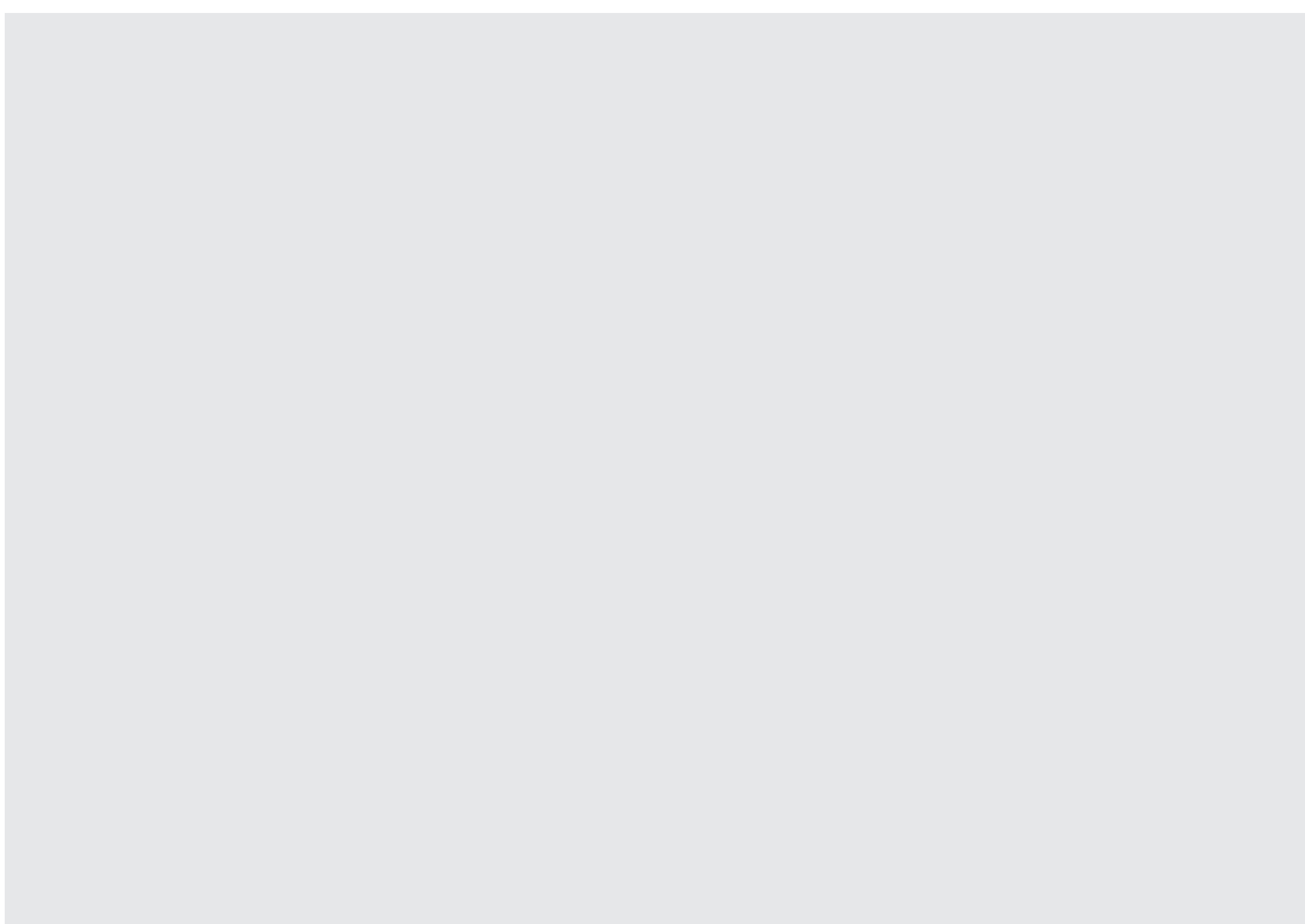
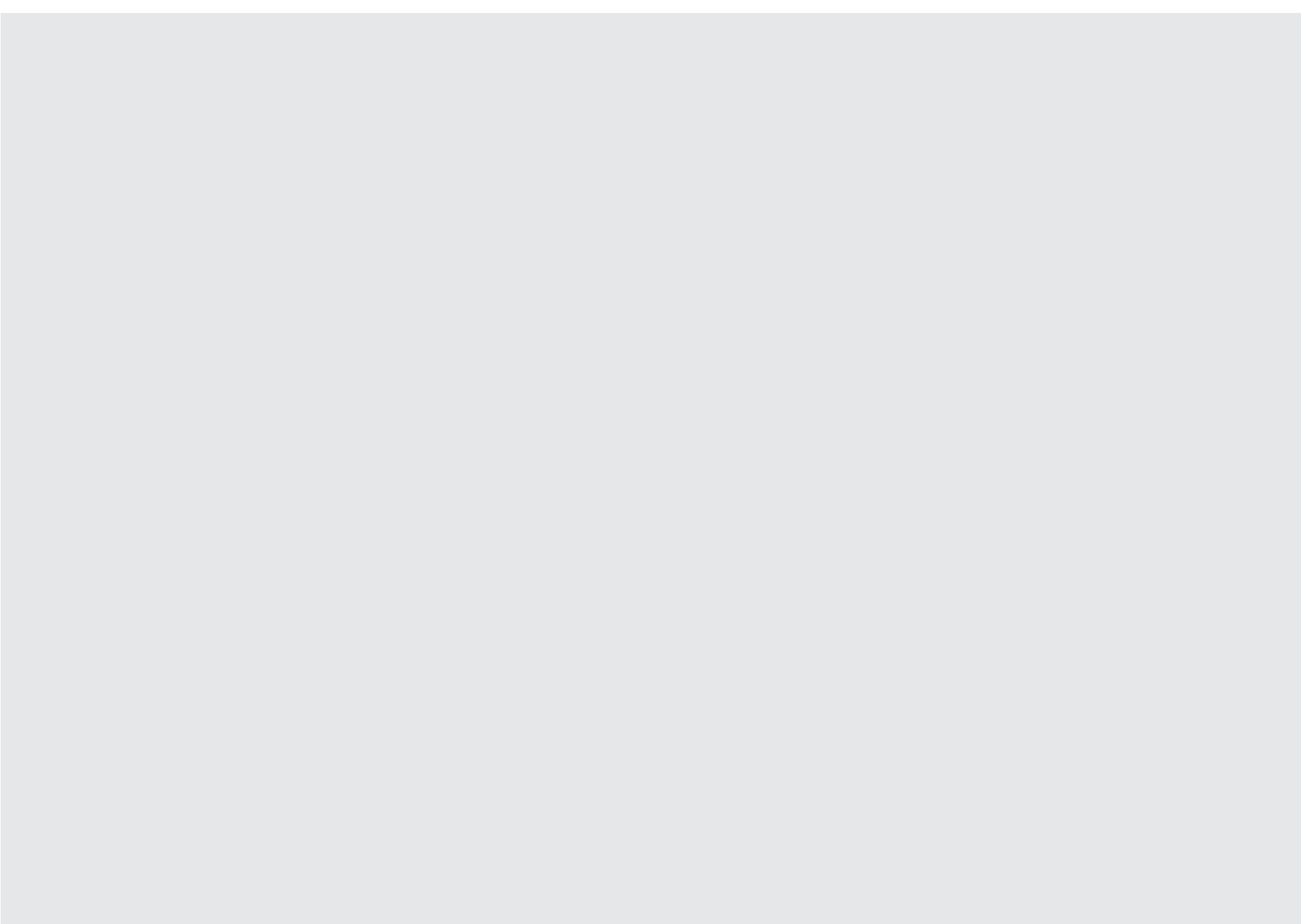
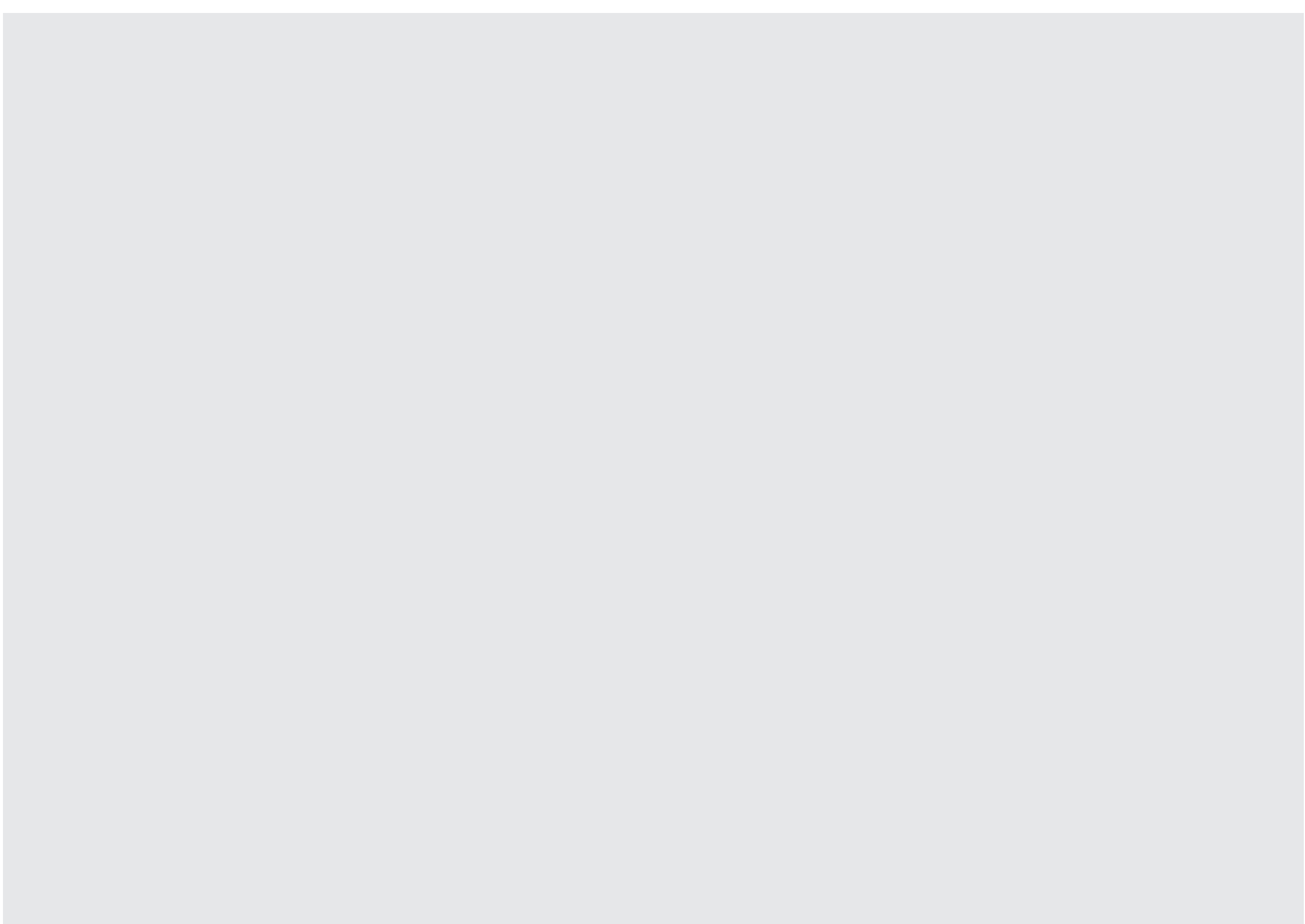
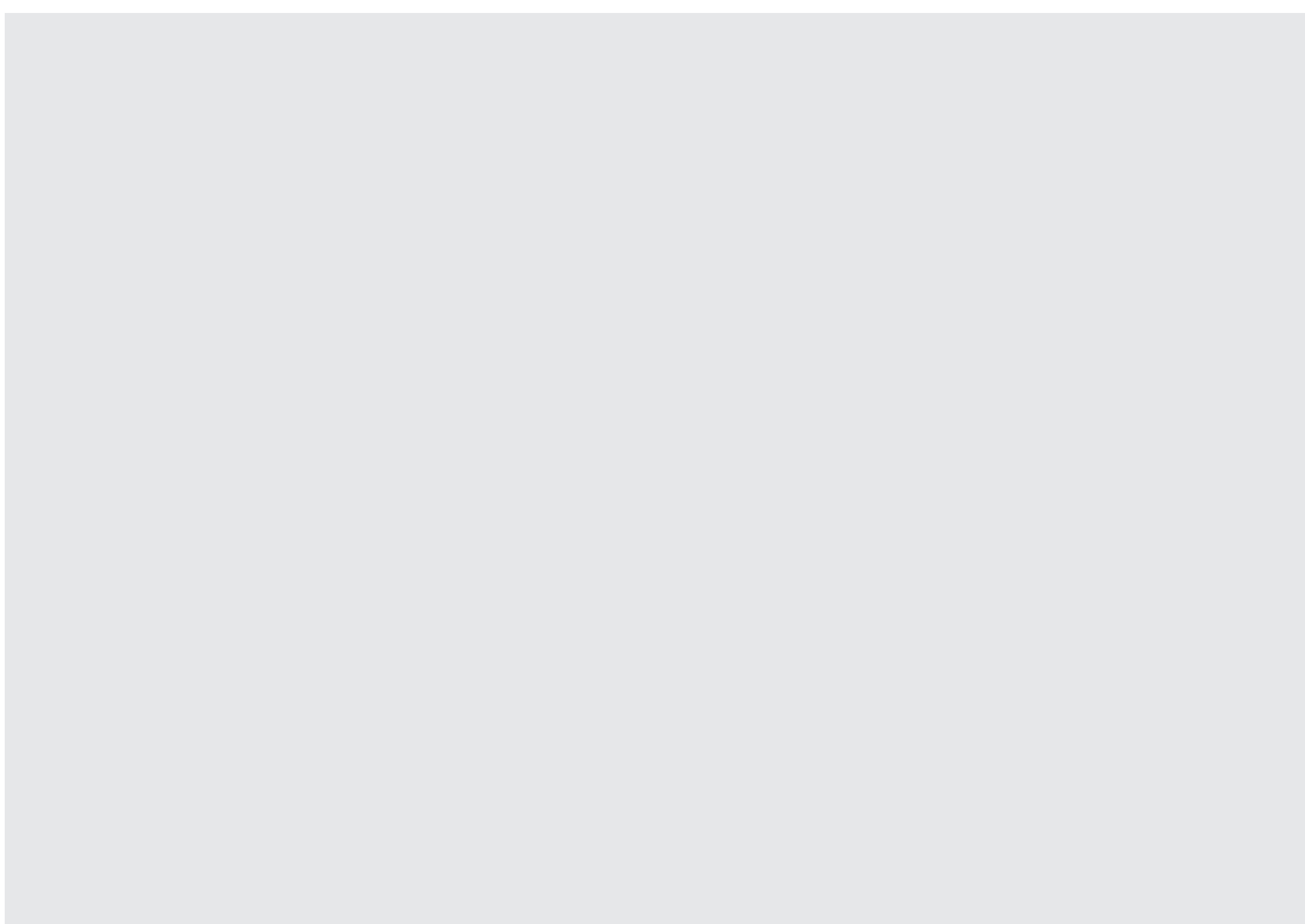
REVISED SITE STRATEGY DIAGRAMS



REVISED SITE OBLIQUE

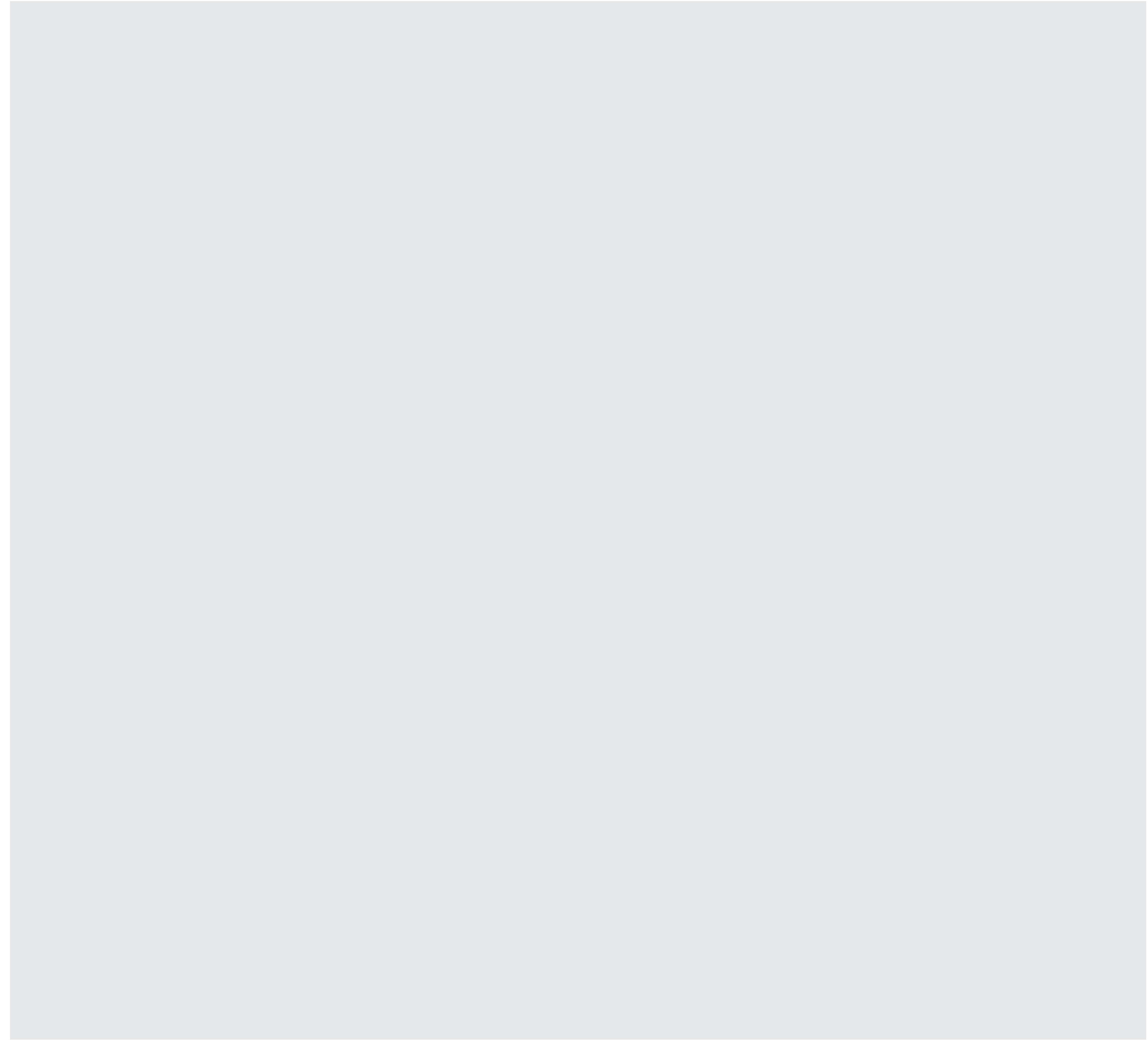
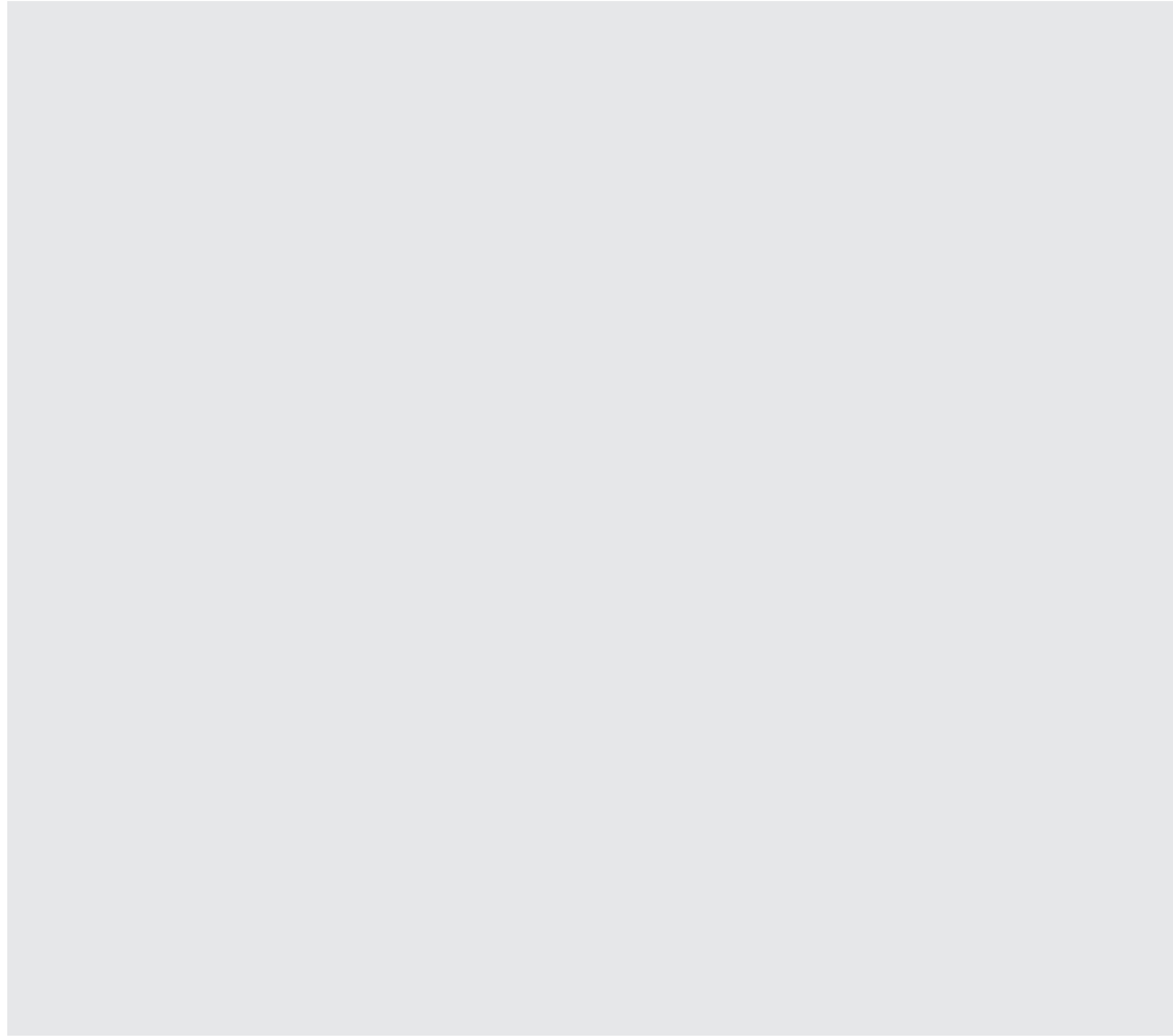


REVISED DESIGN GUIDELINES FOR SITE



REVISED SITE PERSPECTIVES / COLLAGE VIEWS

(add additional boards as needed - minimum 2 views)



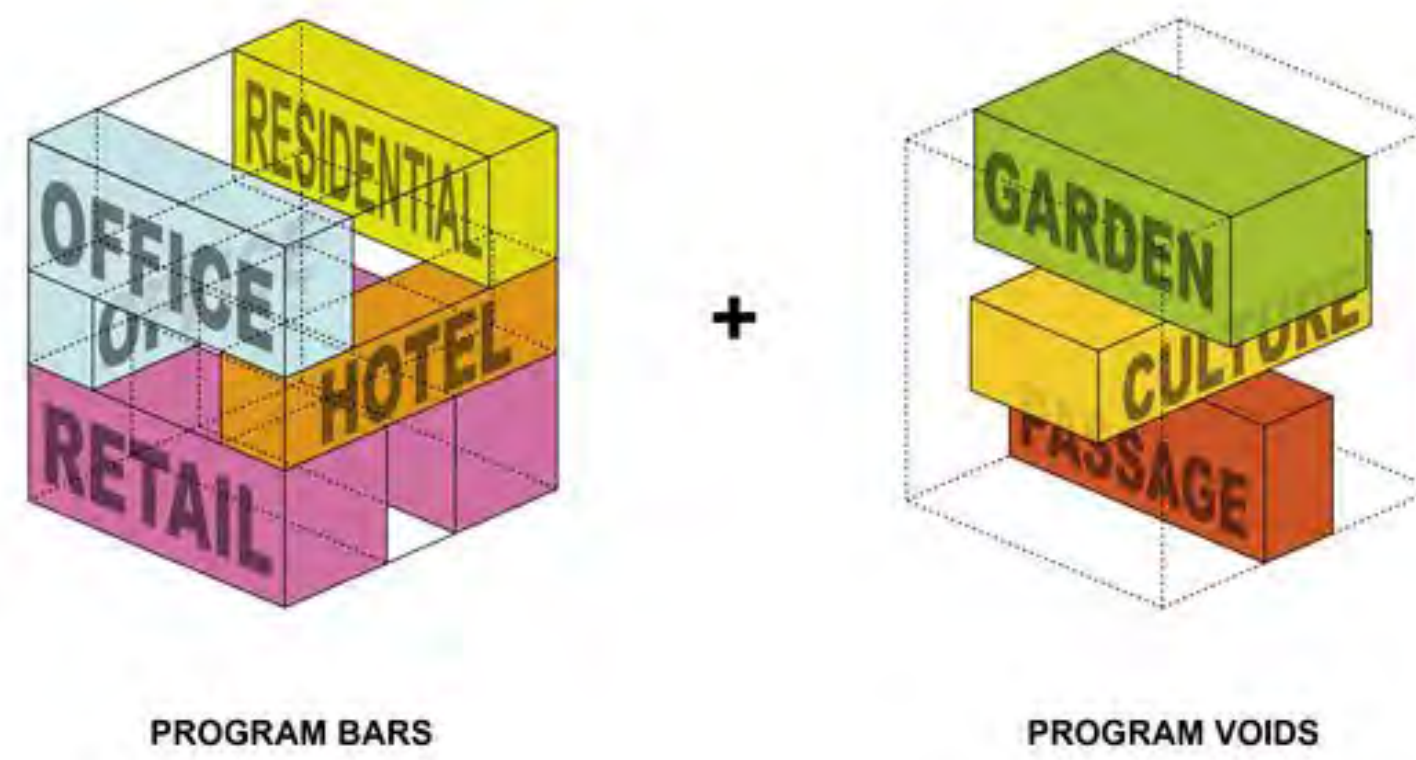
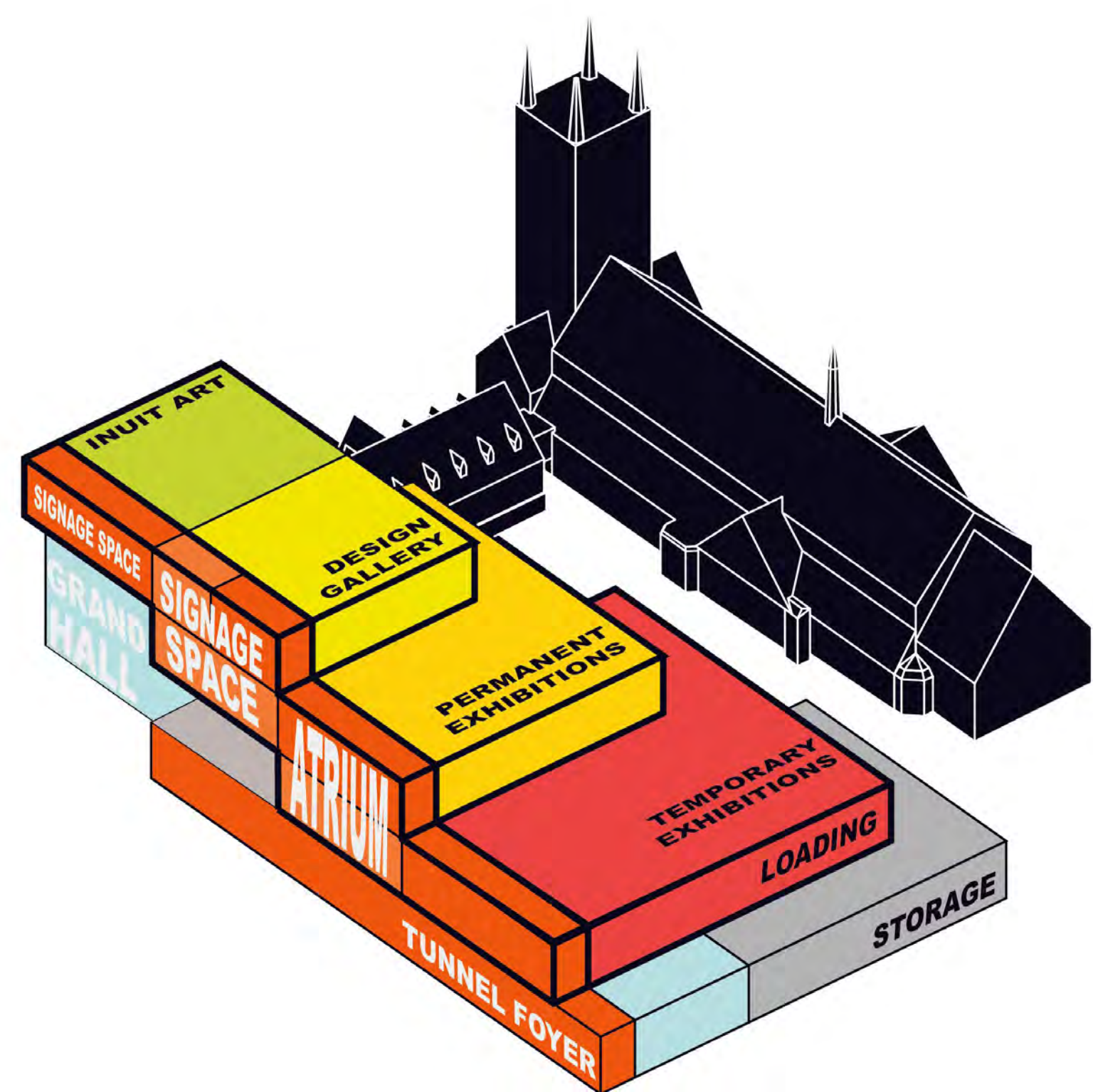
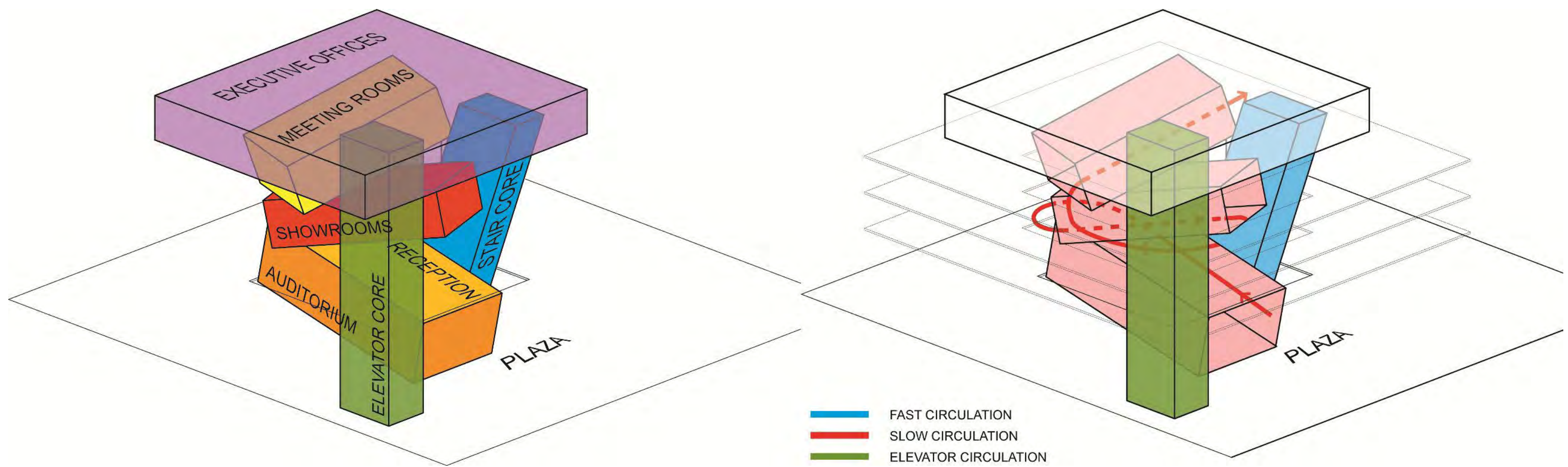
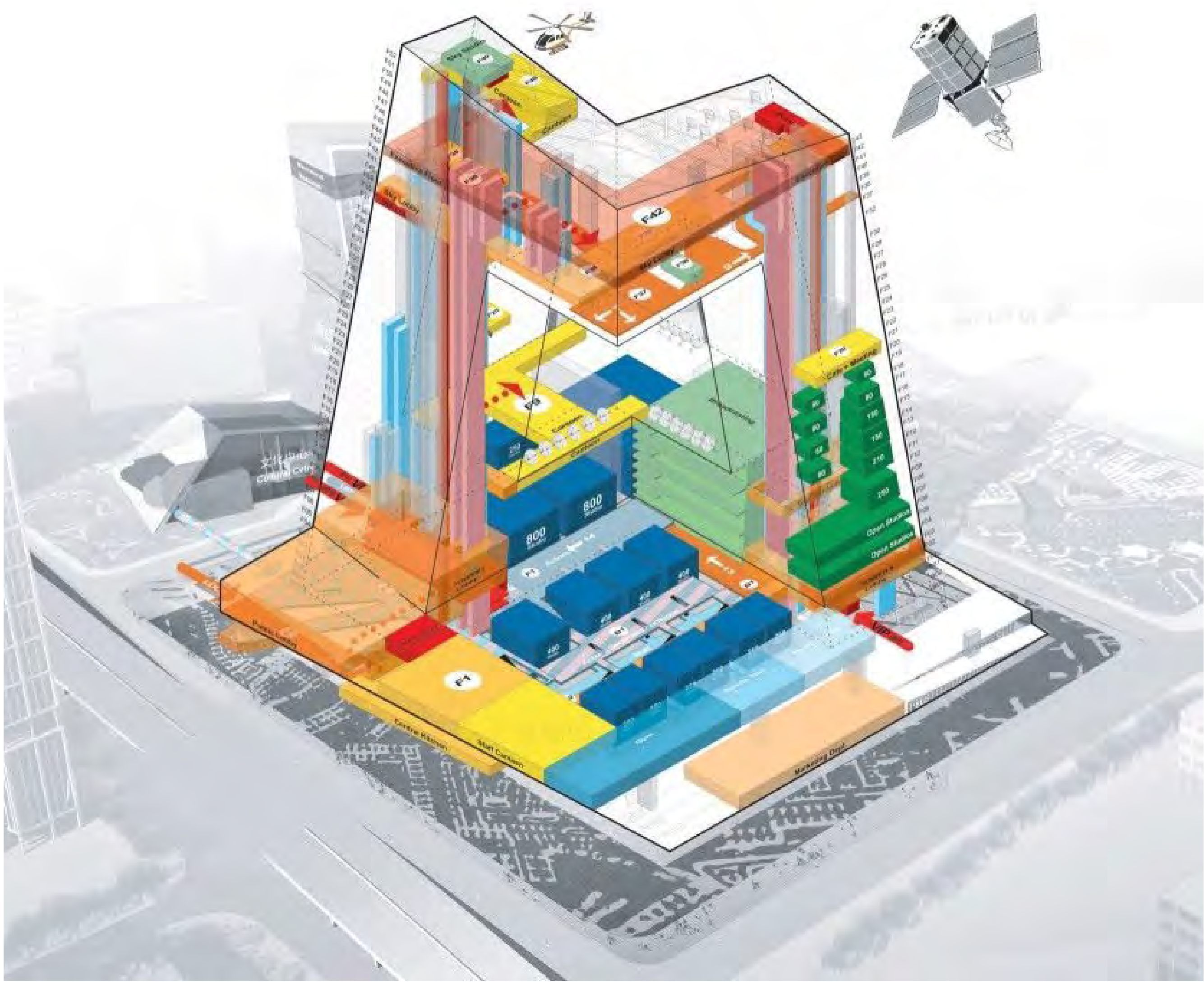
BUILDING DIAGRAMS

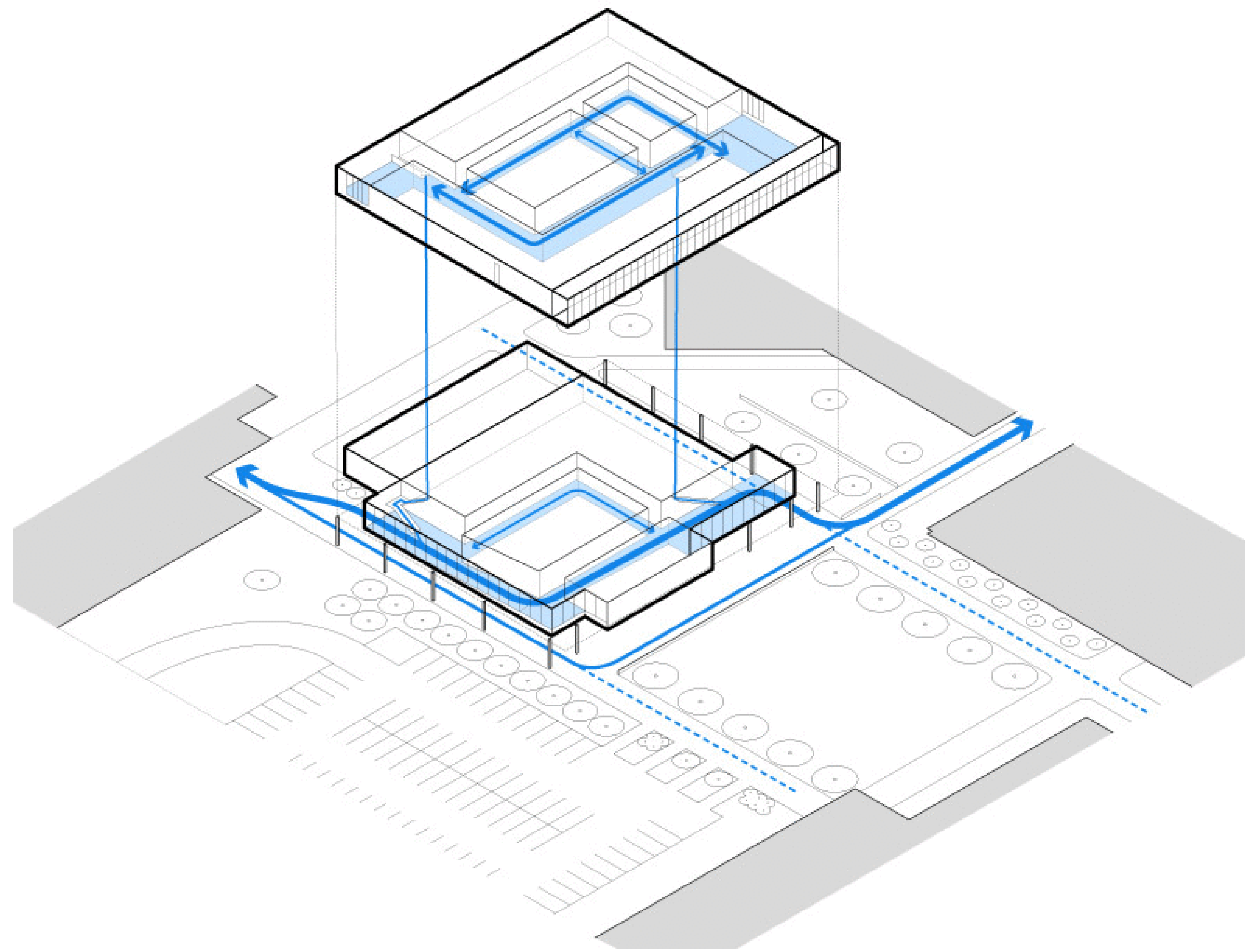
**3D Program Diagram
(see examples)**

**Include legend /
callouts as needed**

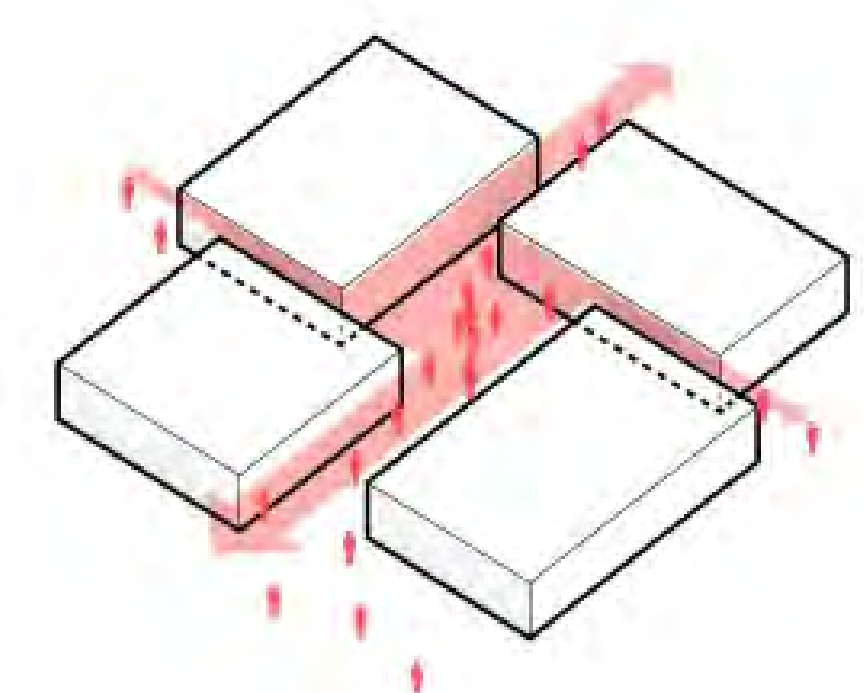
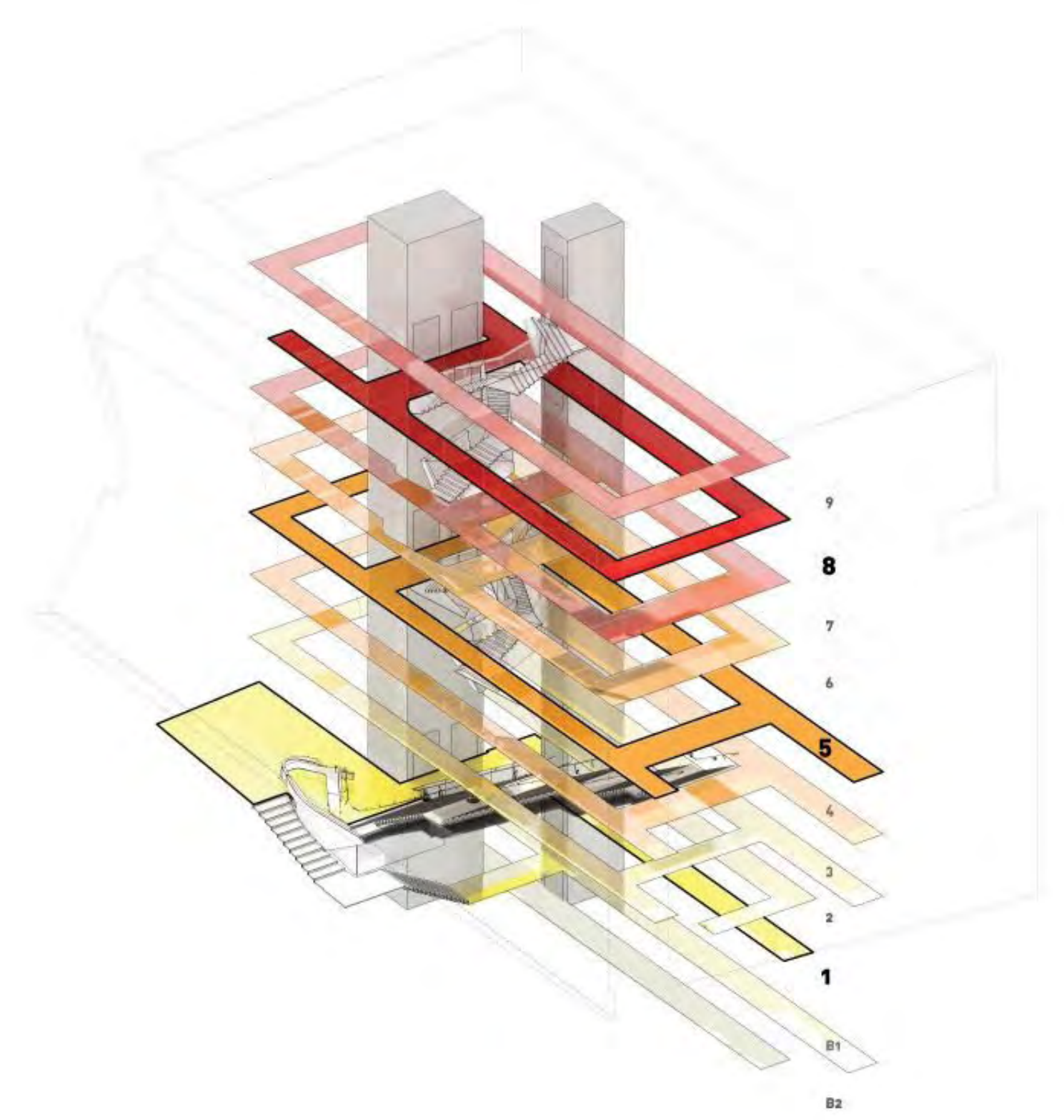
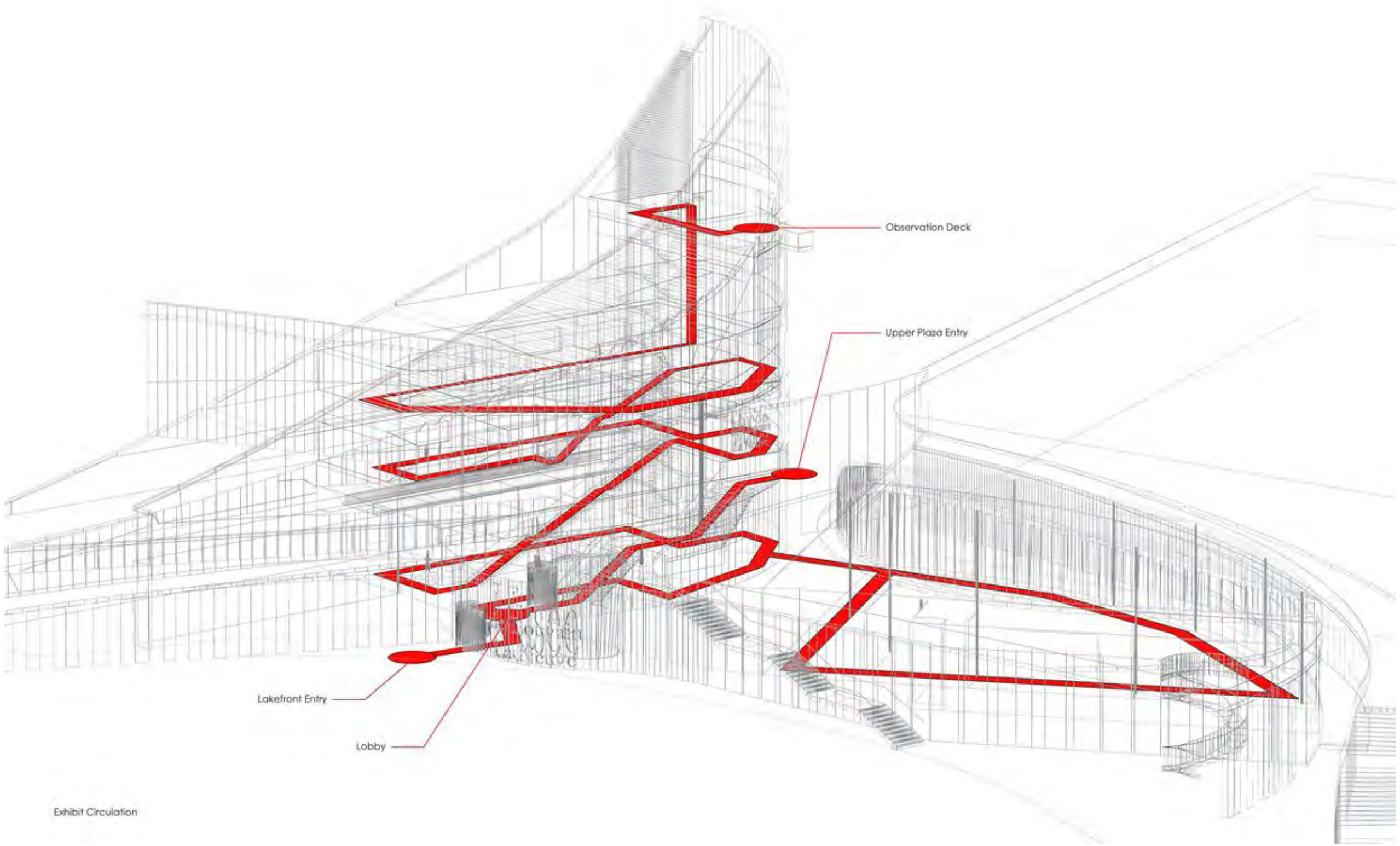
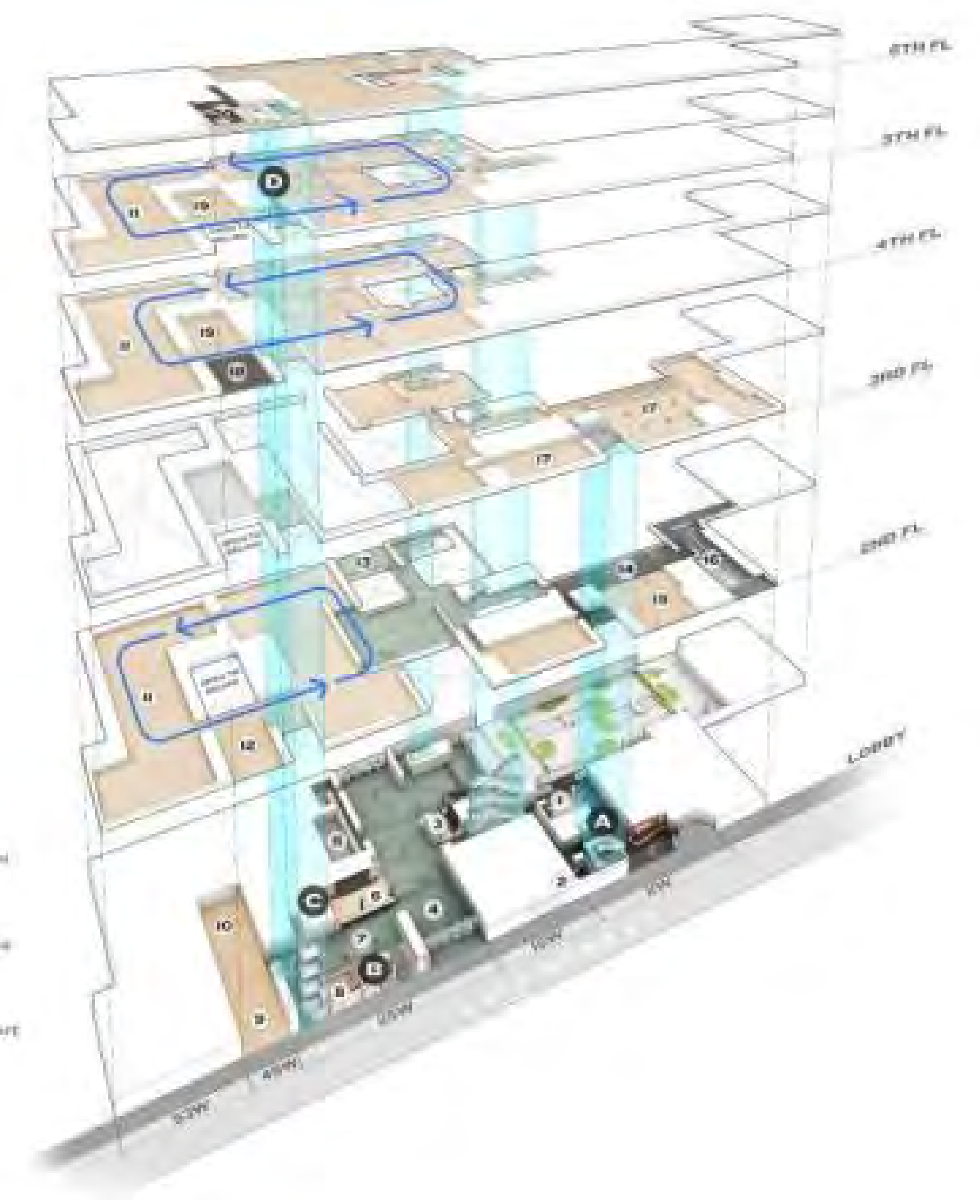
**3D Building
Circulation Diagram
(see examples)**

**Include legend /
callouts as needed**





- PROGRAM**
- 1. BEST LIVERY COULDS
 - 2. MEMBERS ONLY BAR/CLUB
 - 3. MEMBERS TICKETING
 - 4. BOND STREET ENTRY LOBBY
 - 5. COAT CHECK
 - 6. THE BULL & EGG THE BIRNAS-FUNCTION PLATFORM
 - 7. WEST LOBBY BAR/CLUB
 - 8. FLAGSHIP AUCTIONS STORE
 - 9. STREET LEVEL GALLERY
 - 10. PRODUCE GALLERY
 - 11. THE GREEN WING GALLERY
 - 12. DRIFT GALLERY
 - 13. THE PAUL & JANE JAMES (CHINA DISCOVERY) BAR
 - 14. SPONSORSHIP BAR
 - 15. MUSEUM STORE
 - 16. CAFE
 - 17. RENOVATED GALLERIES
 - 18. THE HANG-USED AND JERRY FRINGE (2/3RD)
 - 19. FLEX GALLERIES
 - 20. THE GARRIS & HENSLTON PENTHOUSE TERRACE CAFE
- CIRCULATION**
- A. SAUNING STAIR
 - B. RETAIL STAIR
 - C. BLACK STAIR
 - D. 3RD FLOOR STAIR



BUILDING FLOOR PLAN - GROUND LEVEL

1/8" = 1' or 1/4" = 1'

Show immediate context around building to express how the site and building entrances/exits connect

See examples on Box

Include legend / callouts as needed

Show floor textures, furniture

Include relevant social distancing dimensions/guidelines

BUILDING FLOOR PLAN - TYPICAL RESIDENTIAL LEVEL

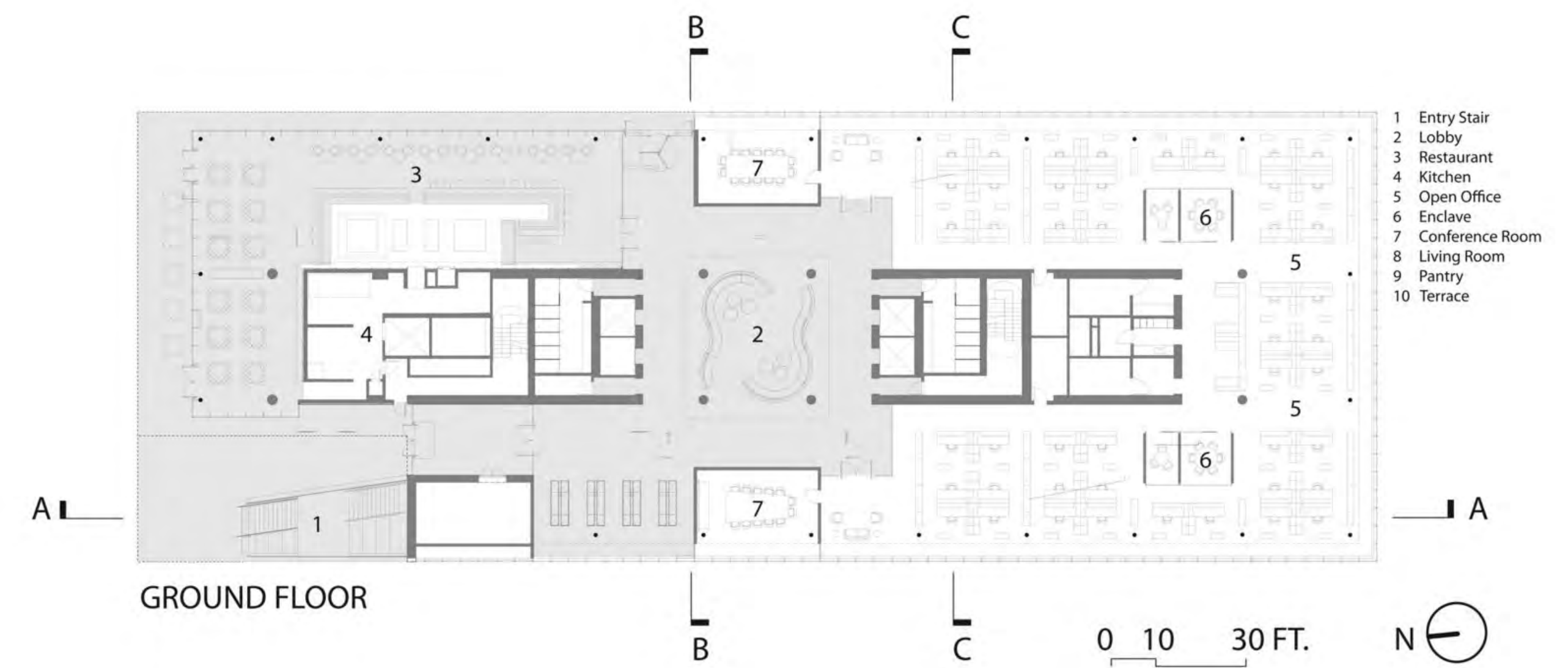
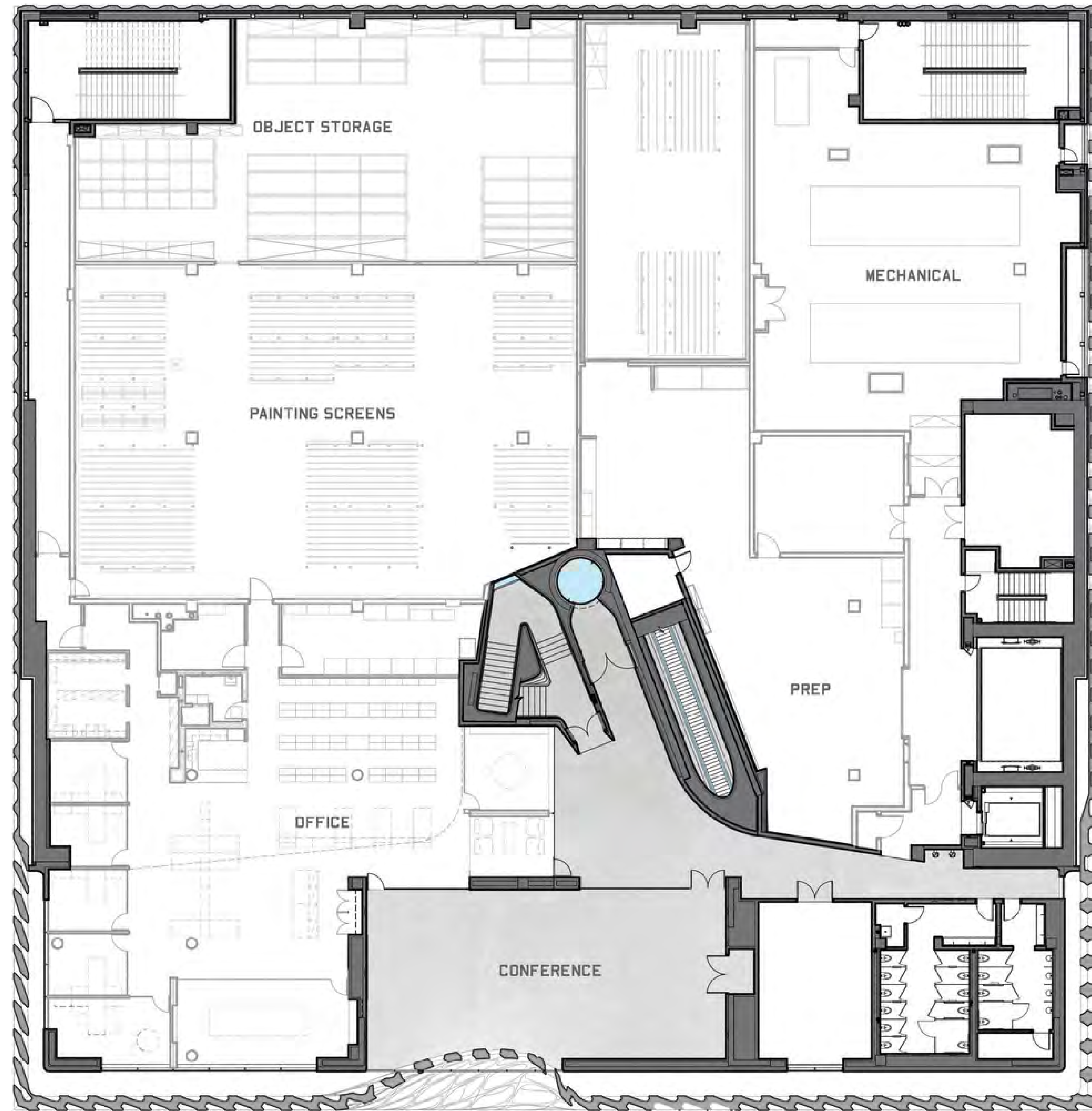
1/8" = 1' or 1/4" = 1'

Show immediate context around building grayed out (to show that it's below the cut level)

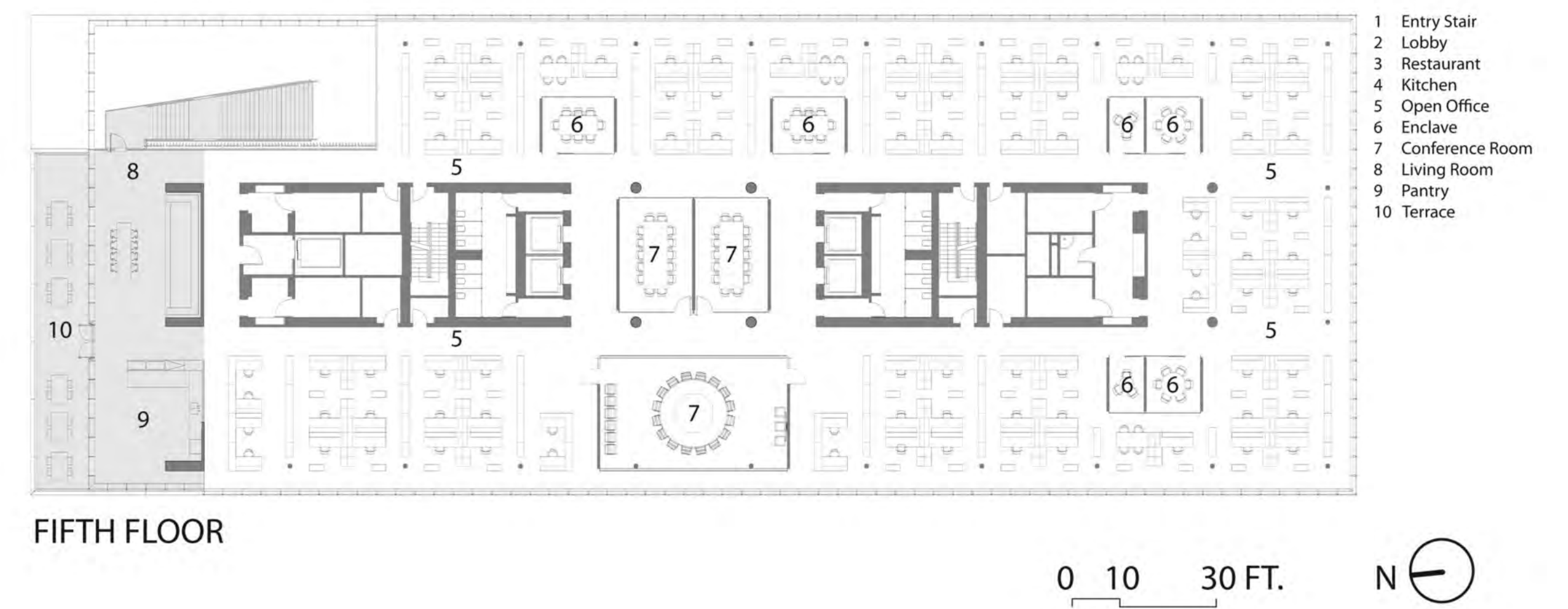
Include legend / callouts as needed

Show floor textures, furniture

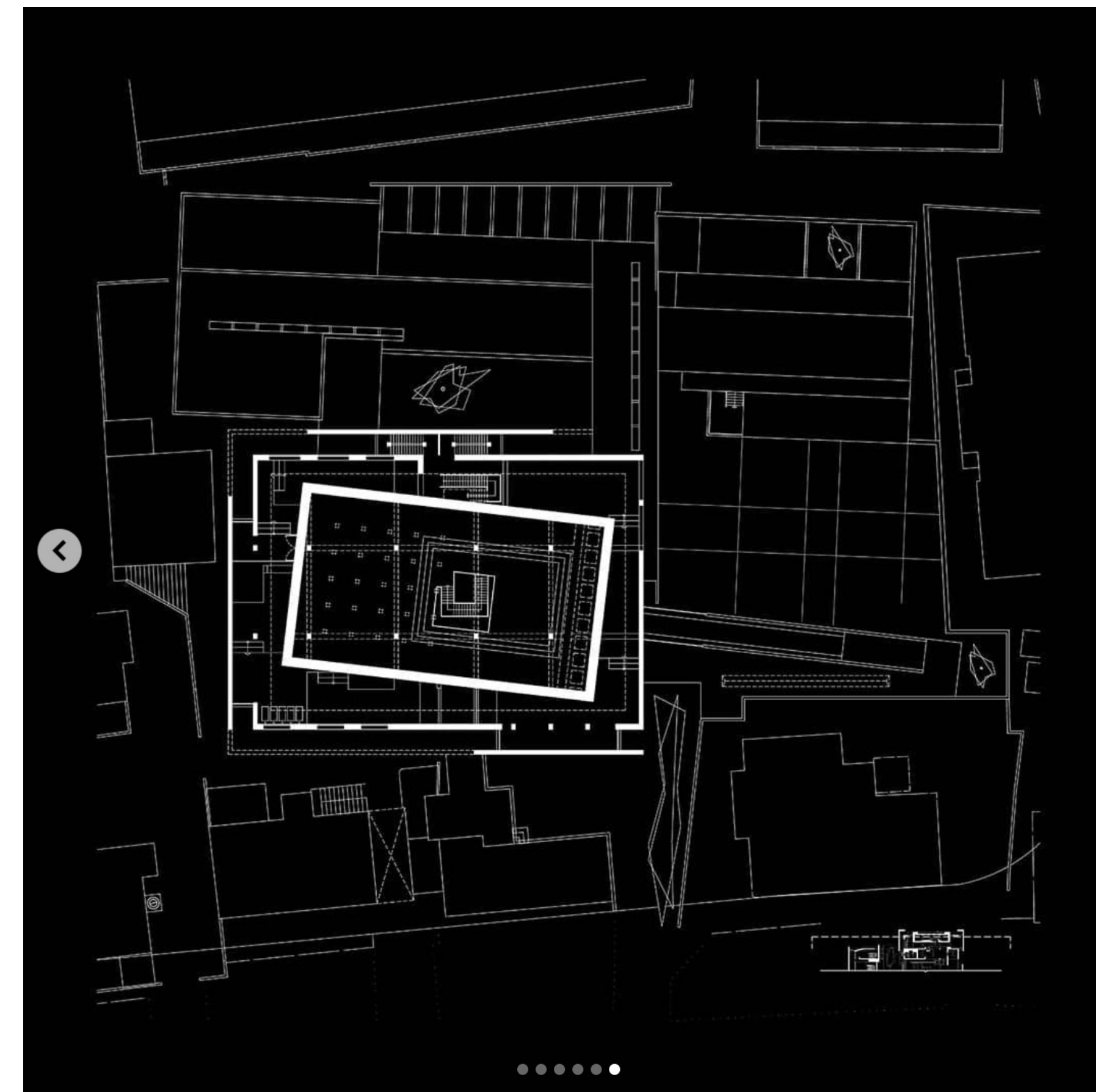
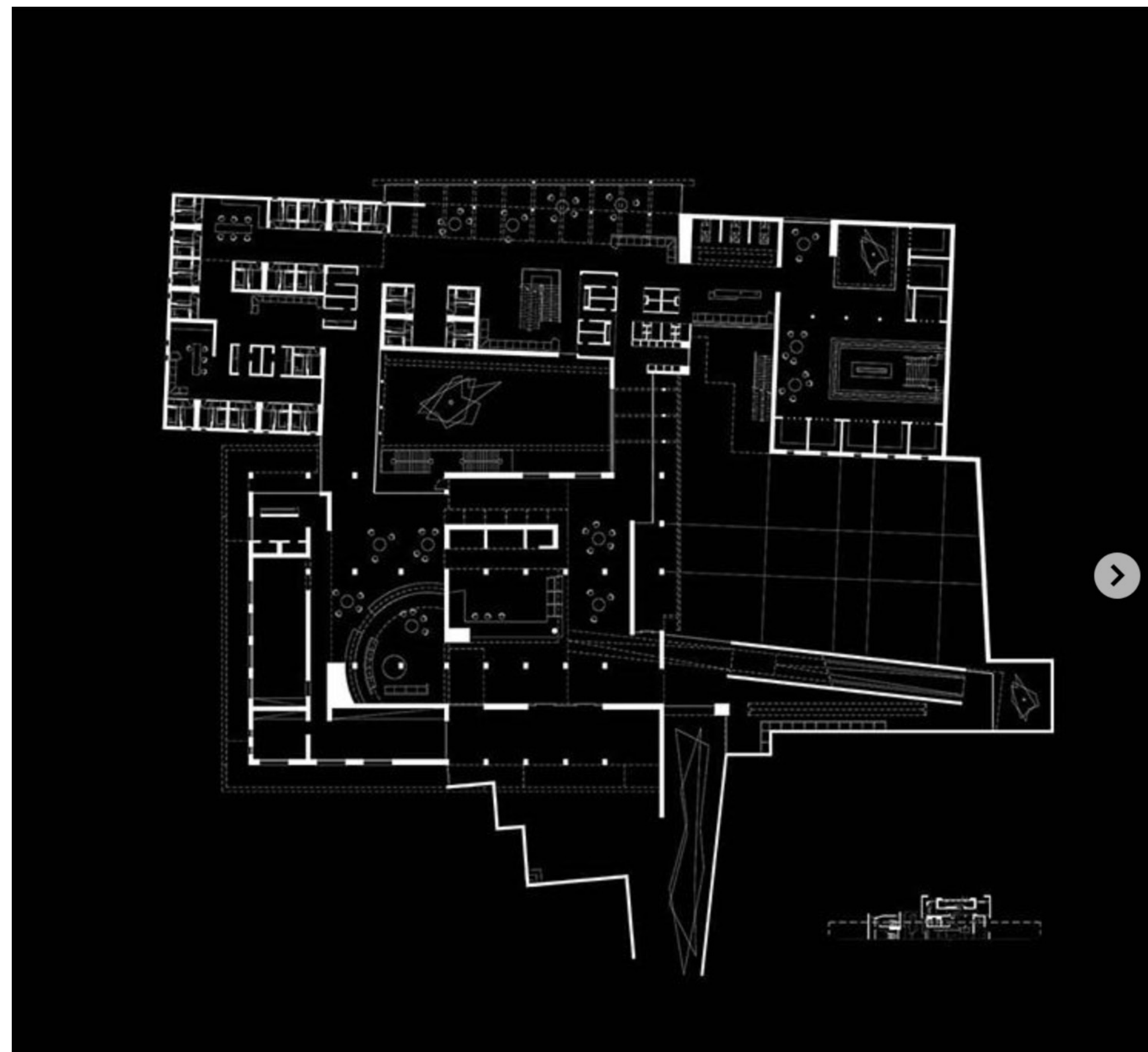
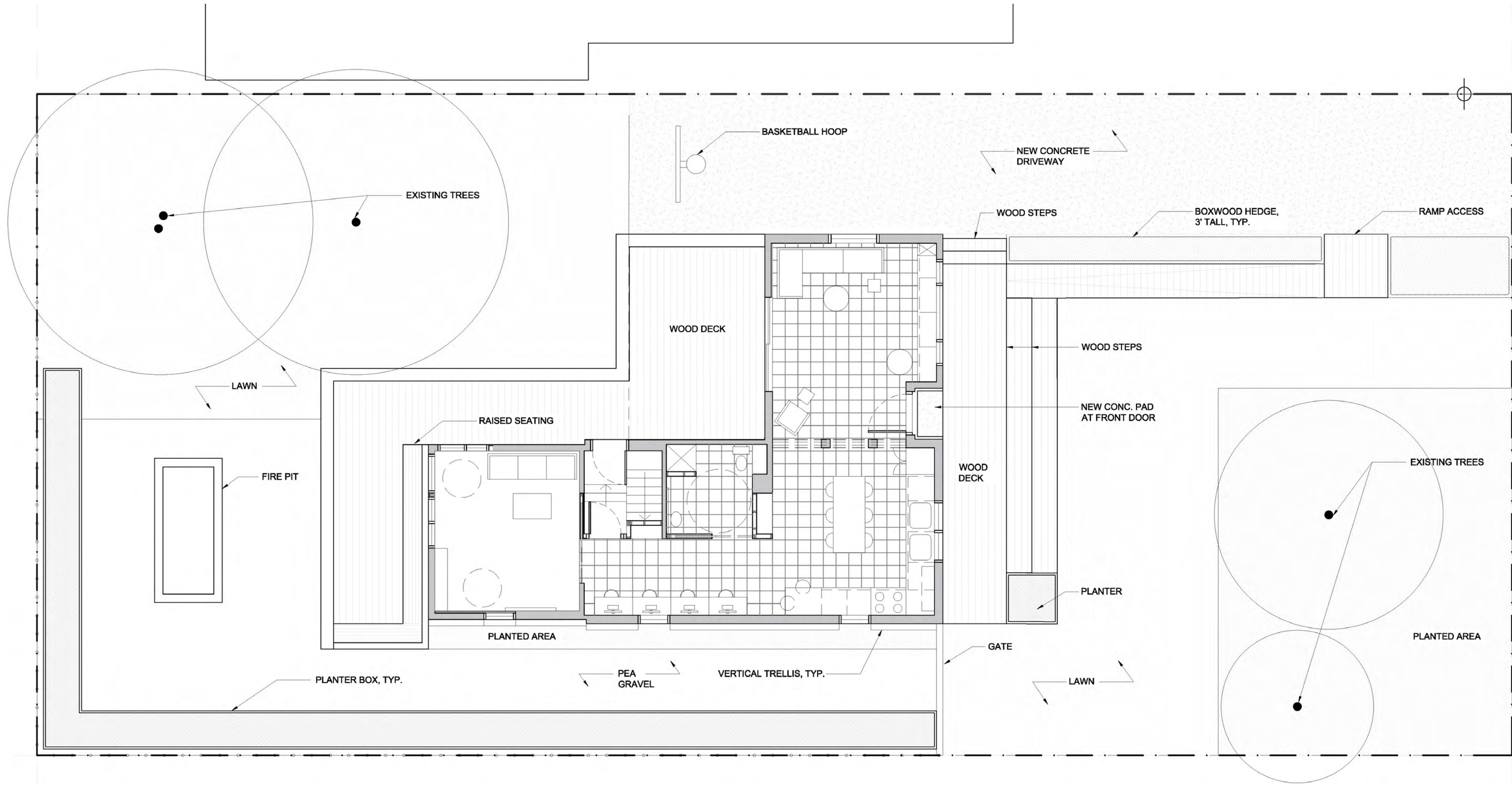
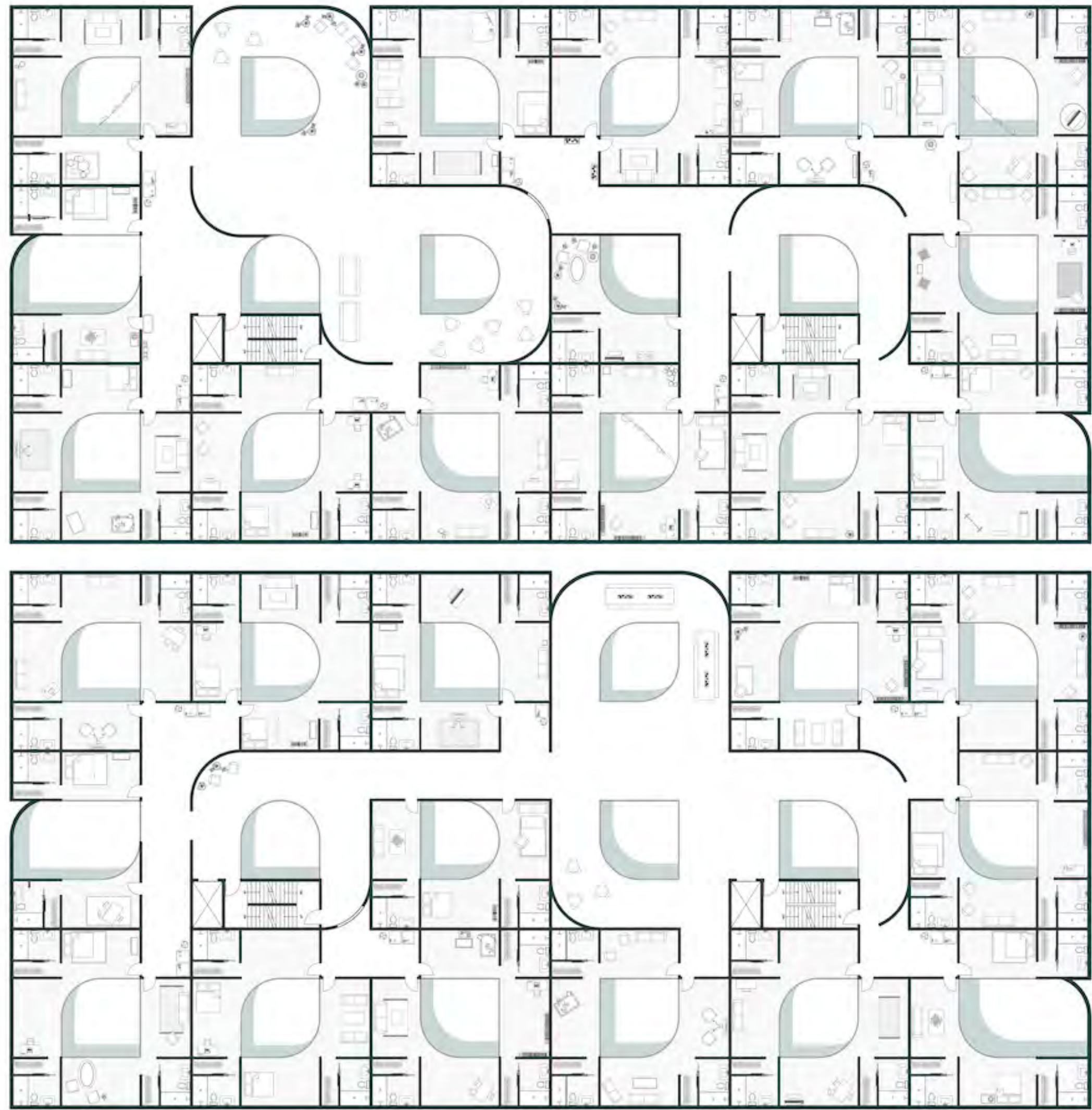
Include relevant social distancing dimensions/guidelines



- 1 Entry Stair
- 2 Lobby
- 3 Restaurant
- 4 Kitchen
- 5 Open Office
- 6 Enclave
- 7 Conference Room
- 8 Living Room
- 9 Pantry
- 10 Terrace



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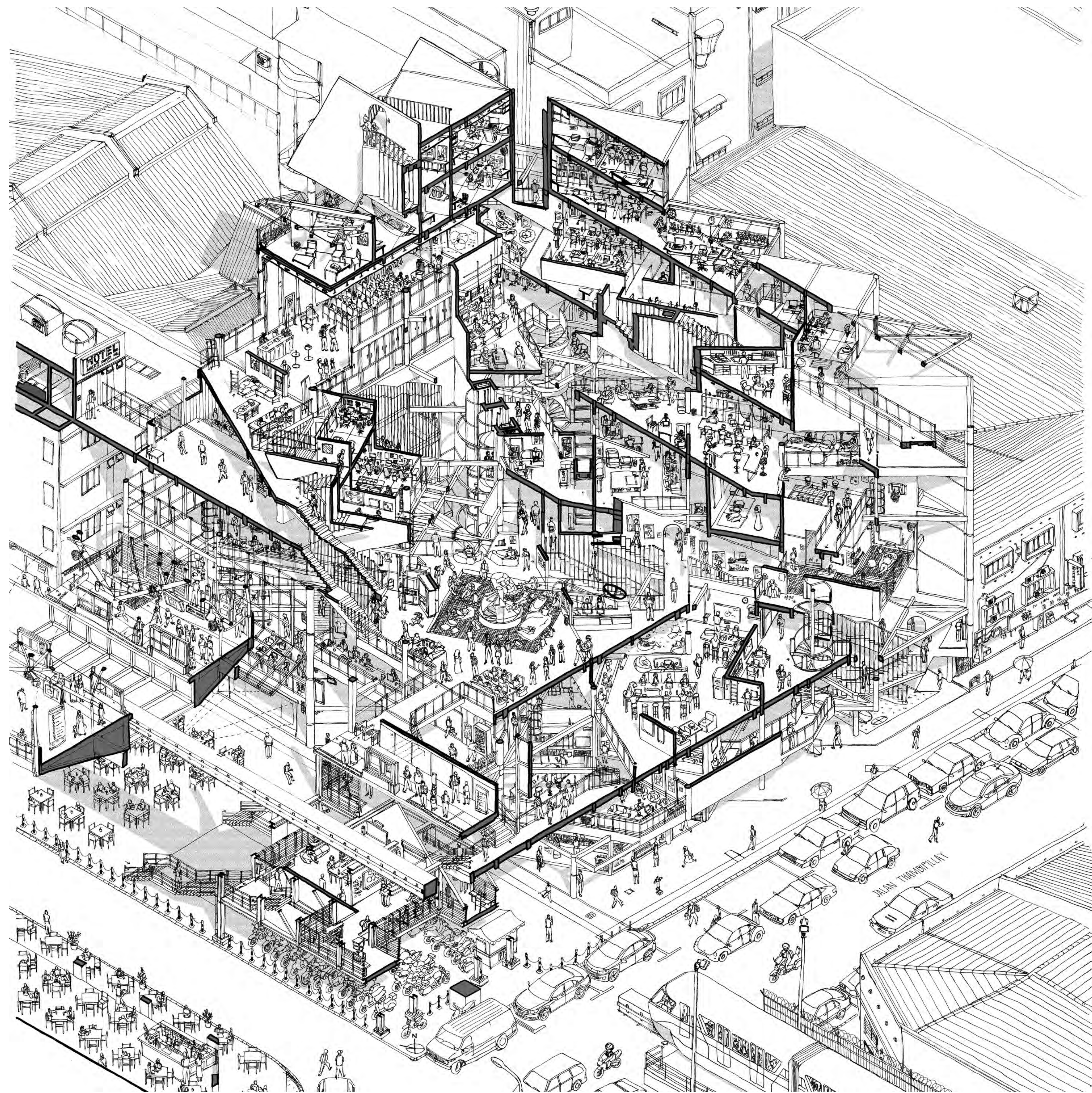
3D BUILDING SECTION

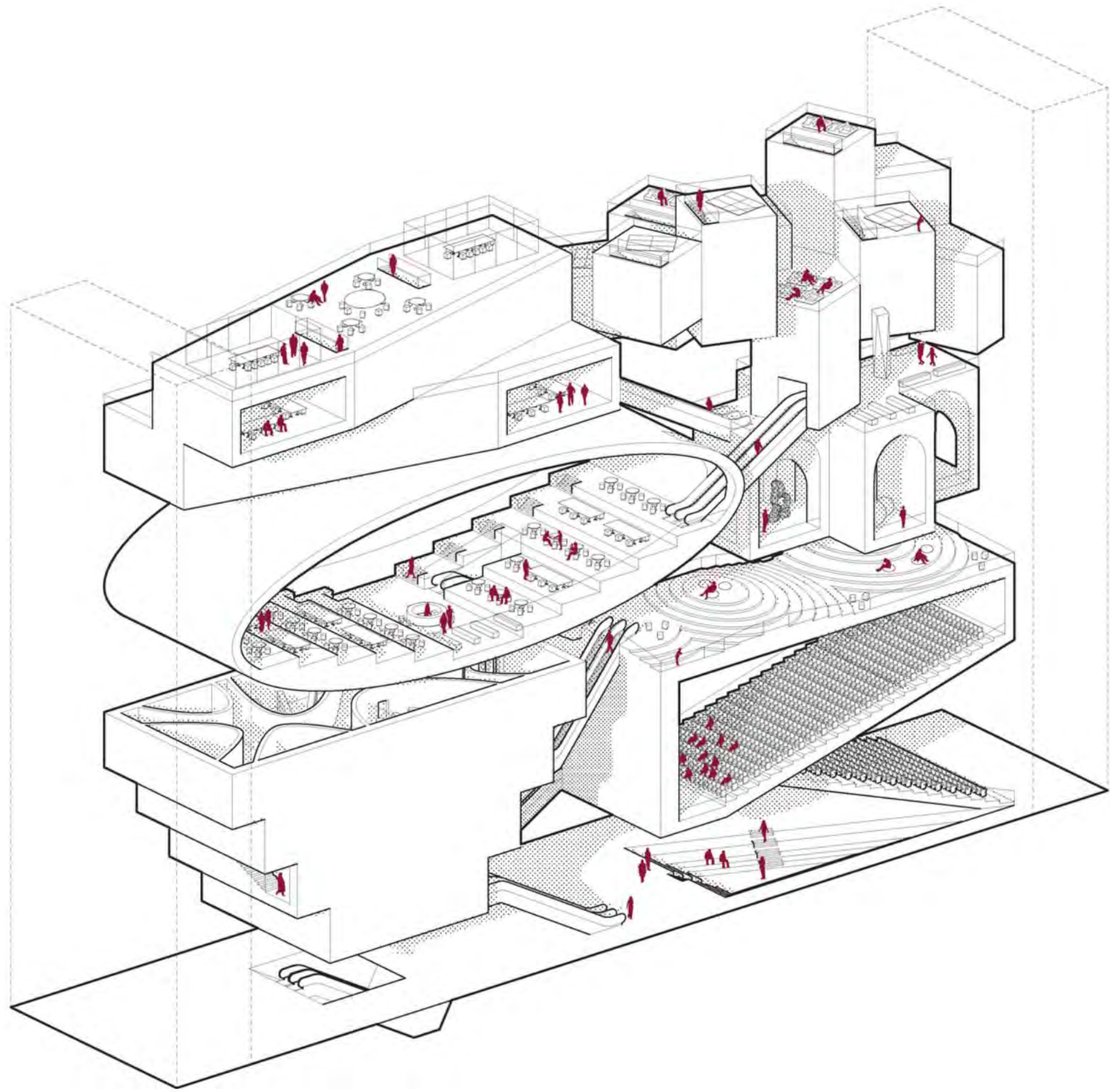
Scale to be determined by each team/person

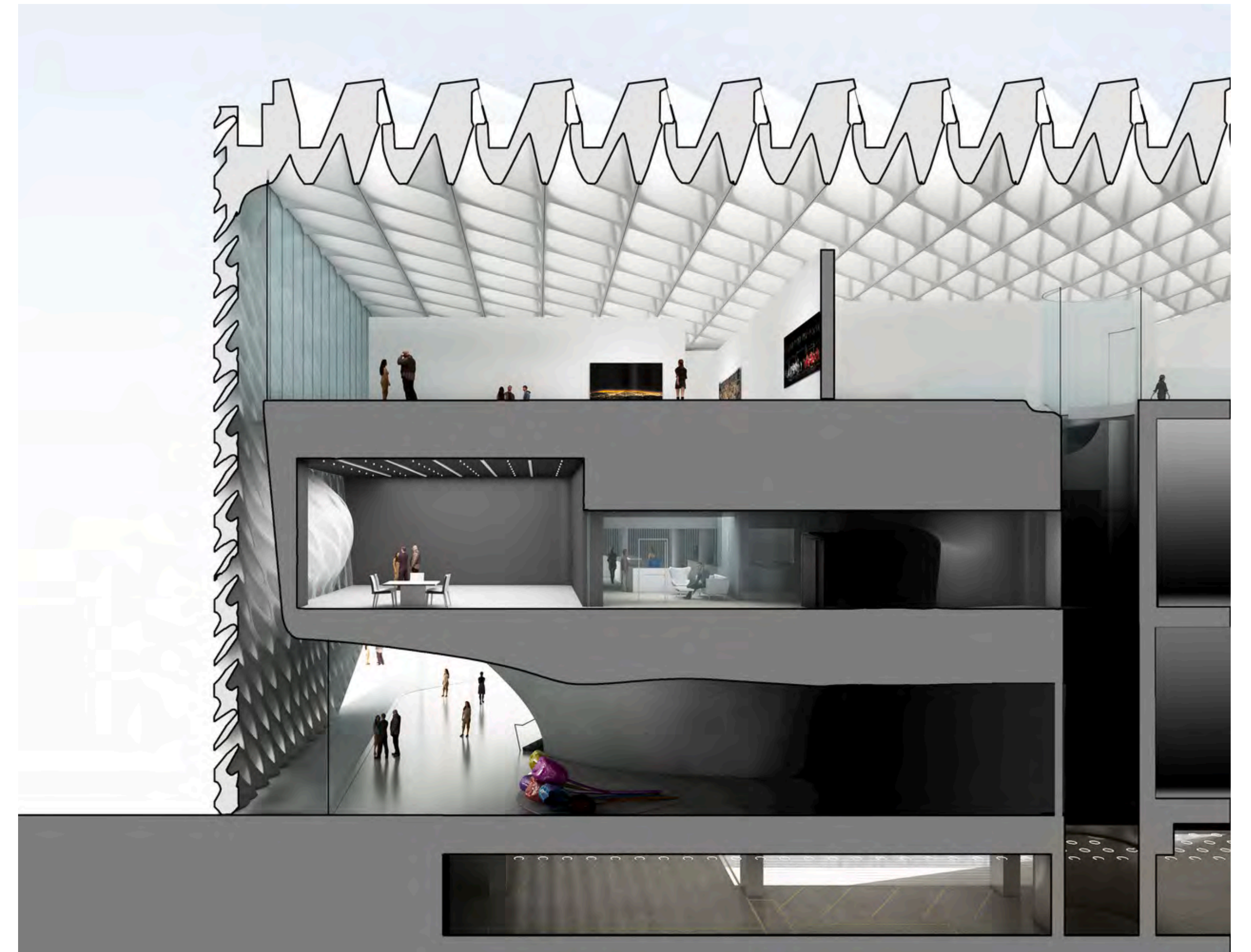
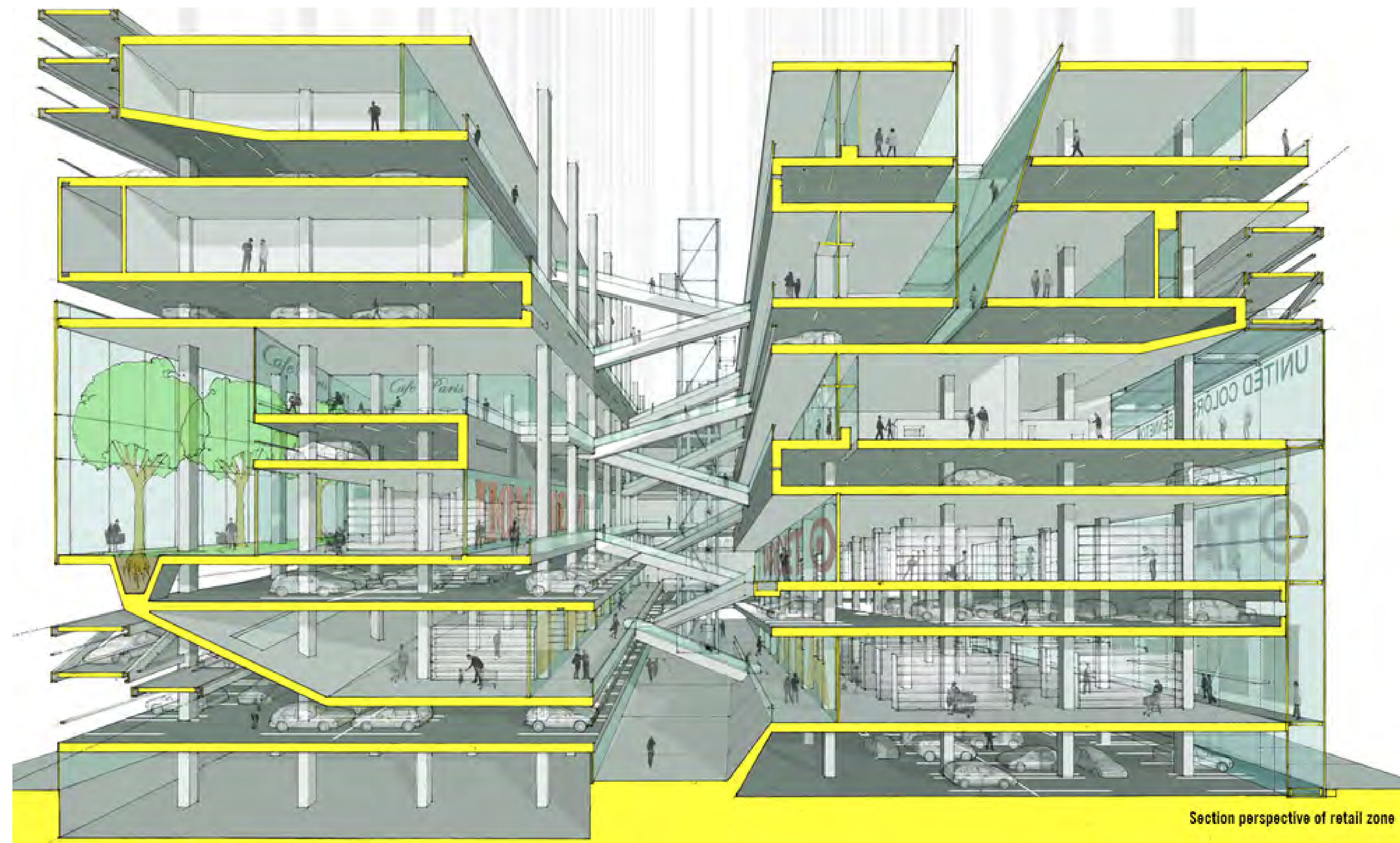
See examples on Box

**Show people/activity inside, and building's
relationship to ground**

**Show streets/bike lanes/sidewalks/vegetation and
other site conditions as needed**







BUILDING SECTION DETAIL: AIRFLOW (2D OR 3D)

Scale to be determined by each team/person

RESIDENTIAL UNIT DETAILS (3D)

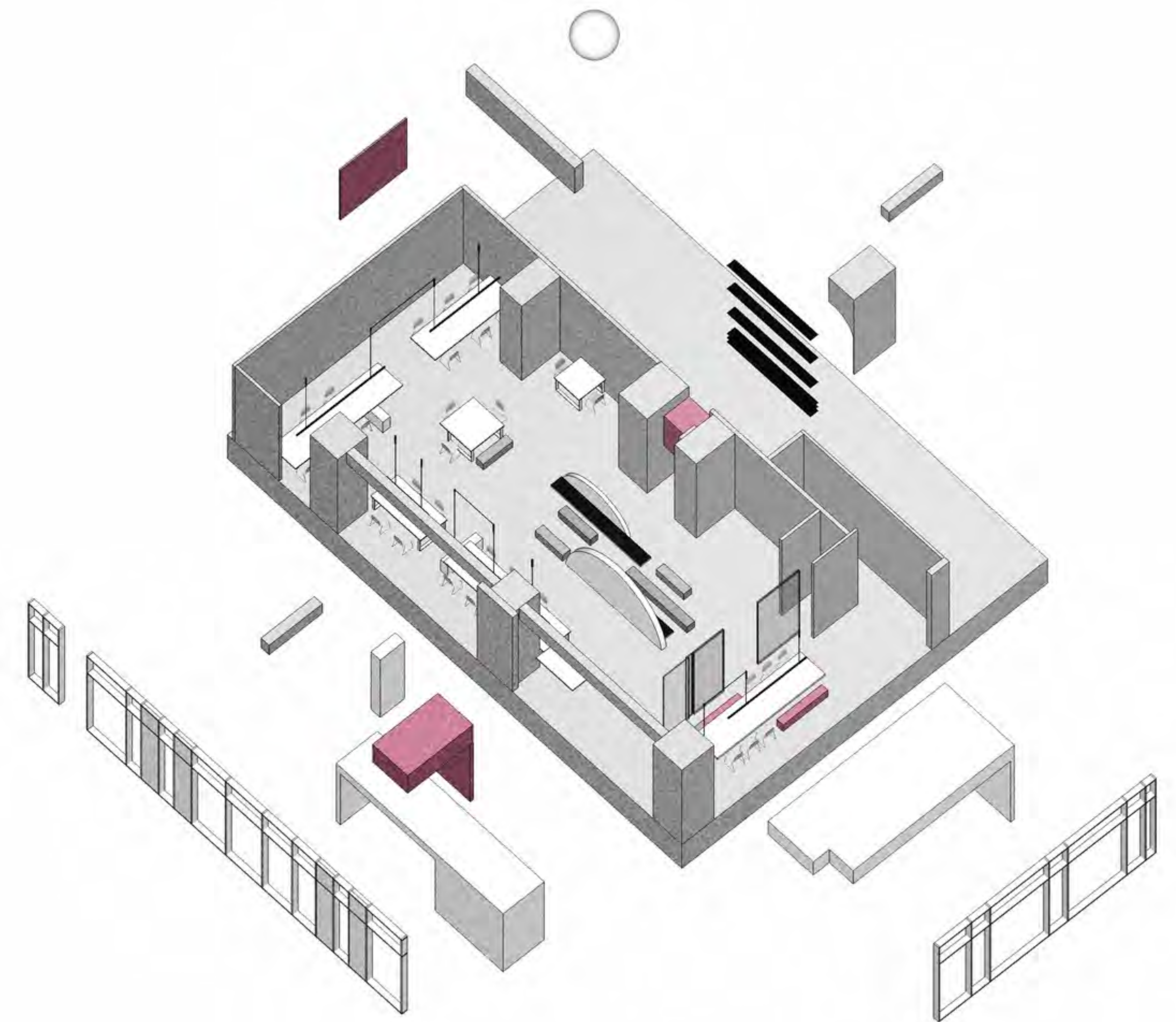
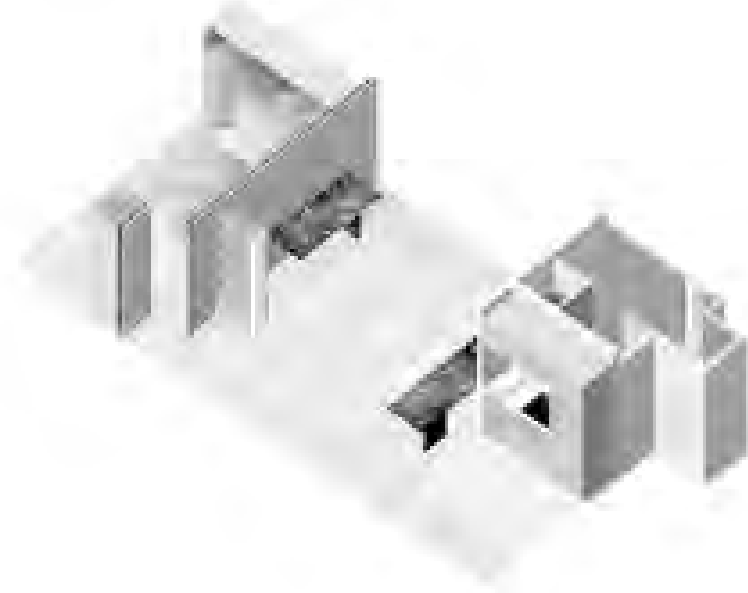
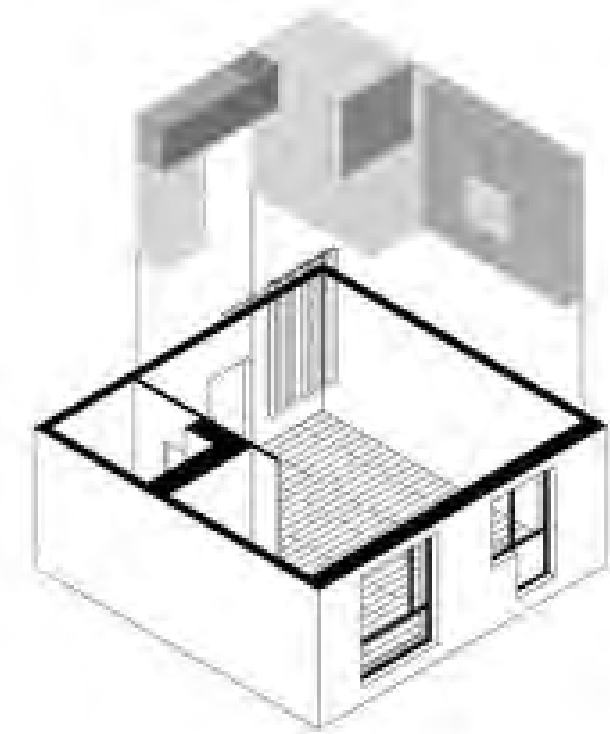
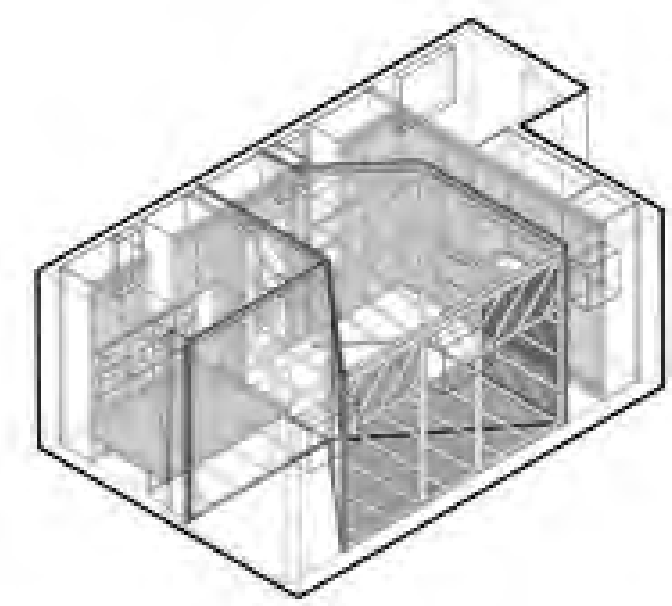
Scale to be determined by each team/person

One-person occupancy

**Include legend /
callouts as needed**

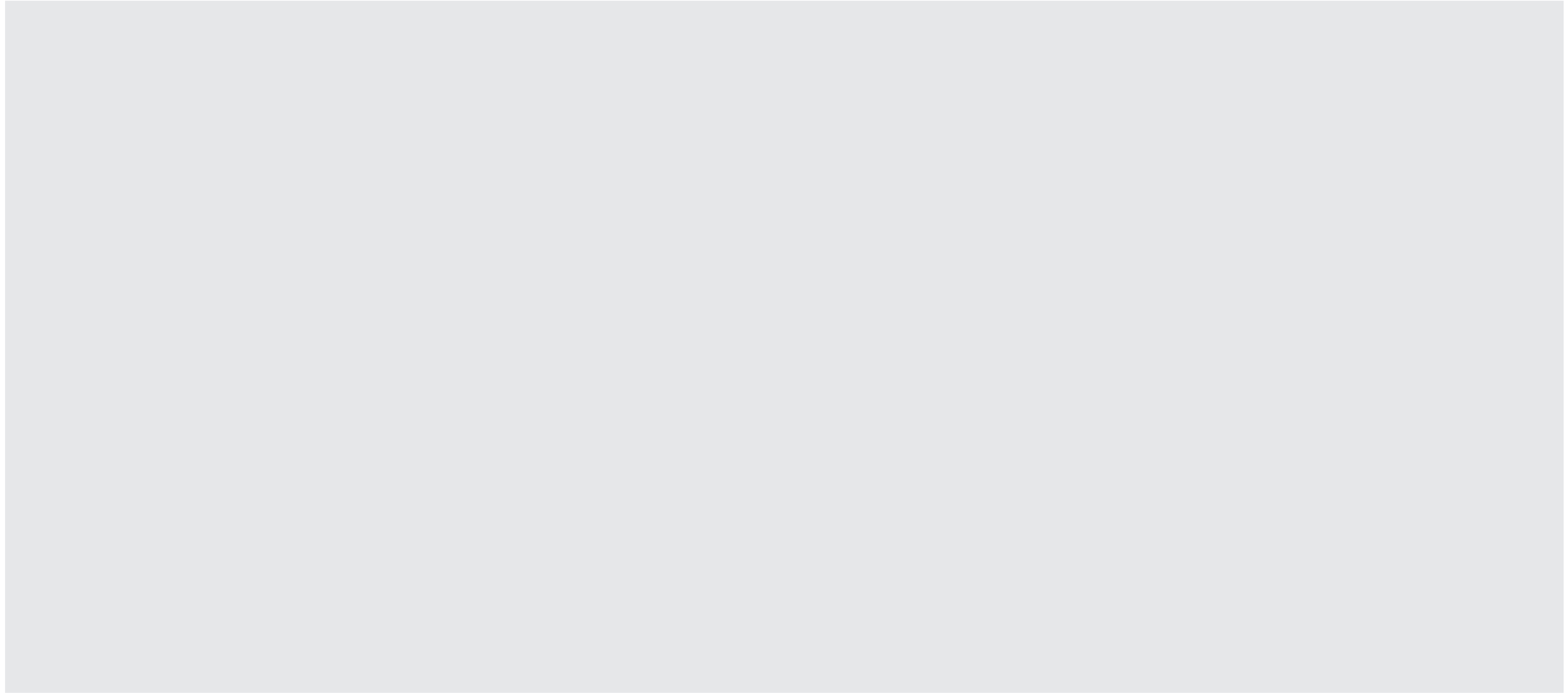
Two-person or family occupancy

**Include legend /
callouts as needed**



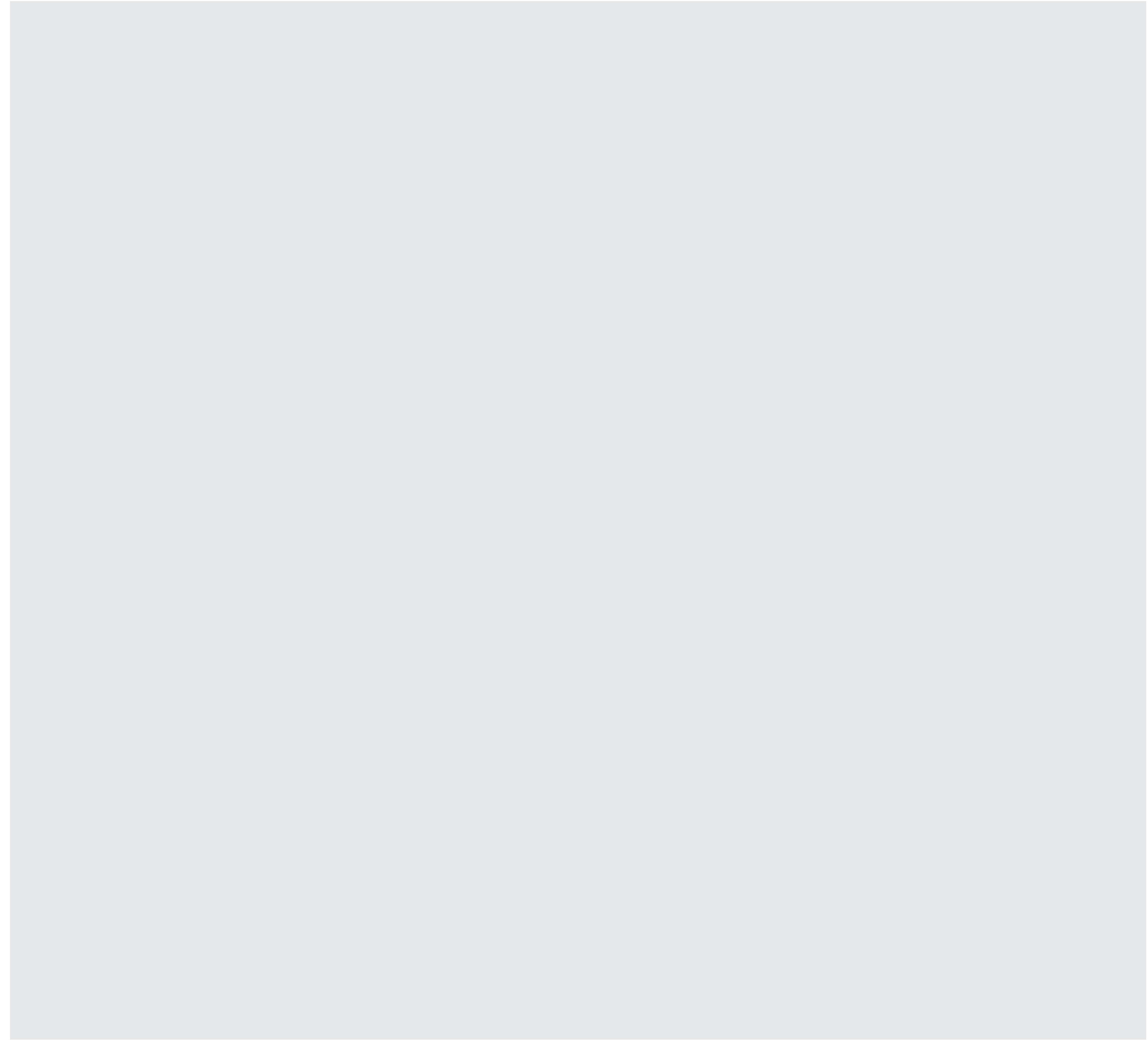
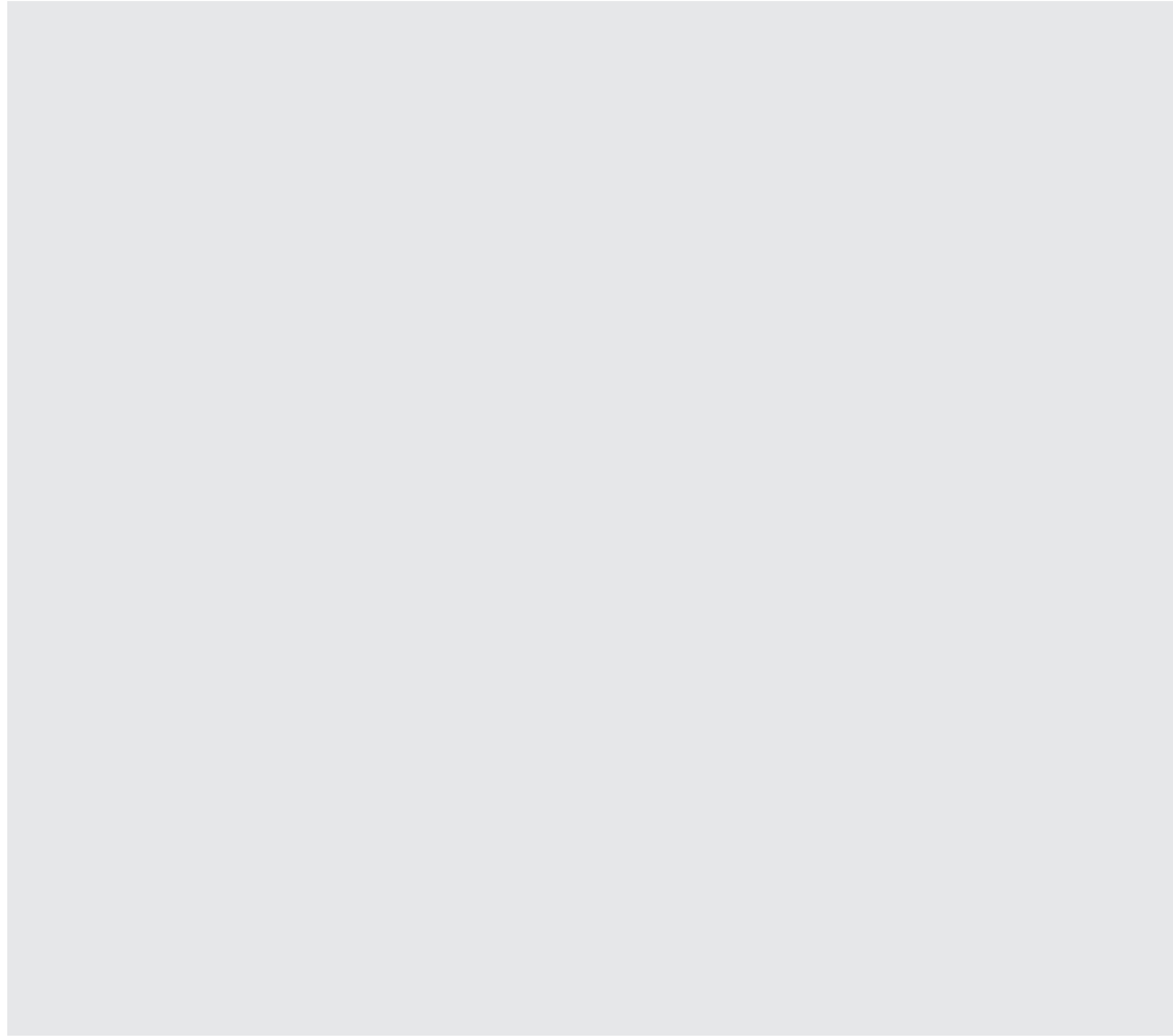
EXTERIOR BUILDING RENDERING(S) OR COLLAGES

(Minimum 1; add boards as needed)



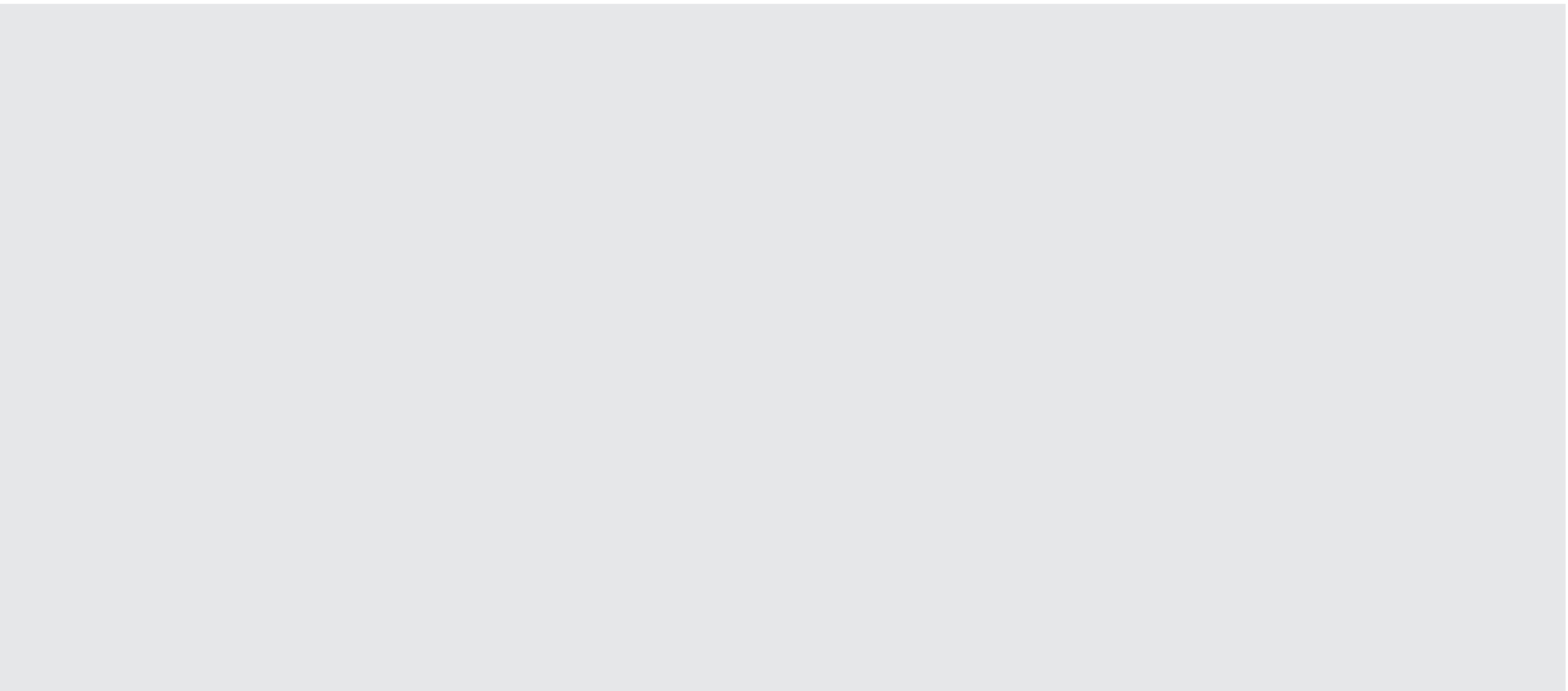
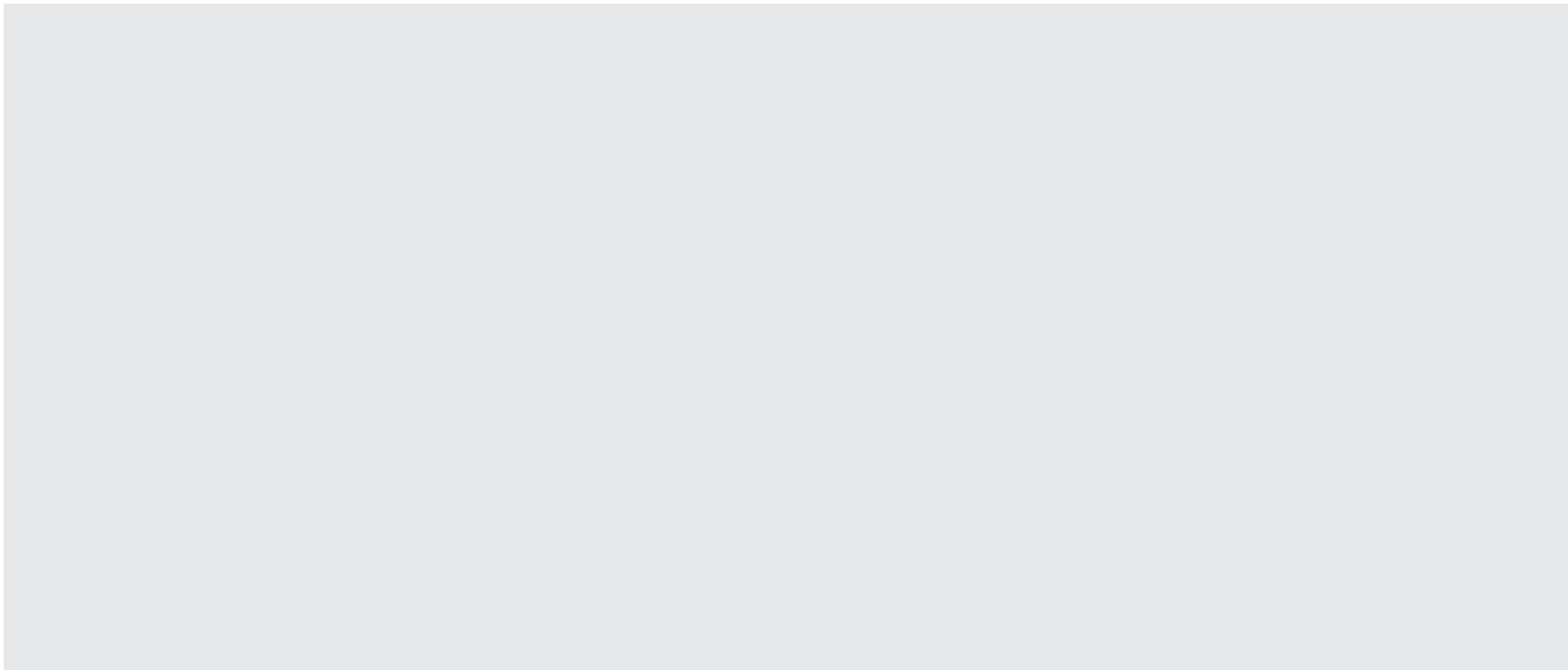
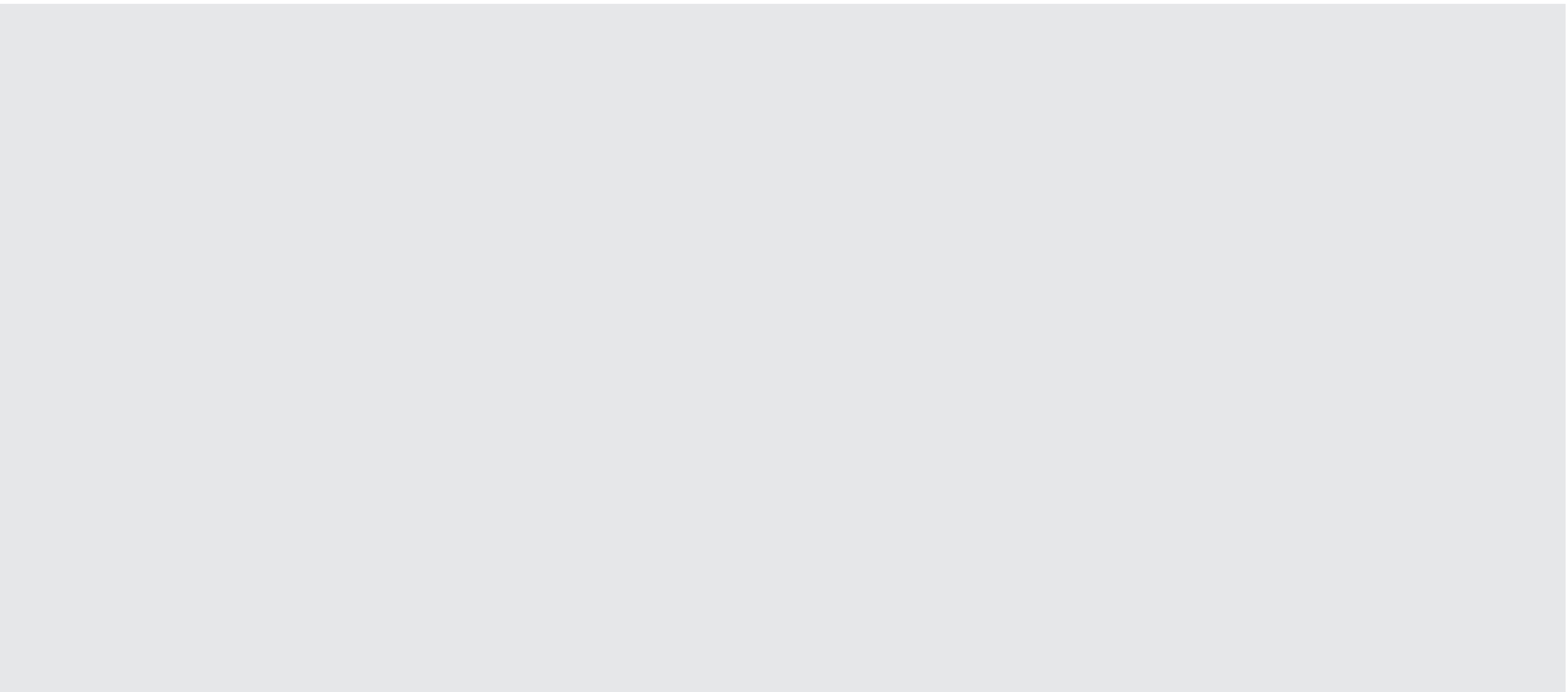
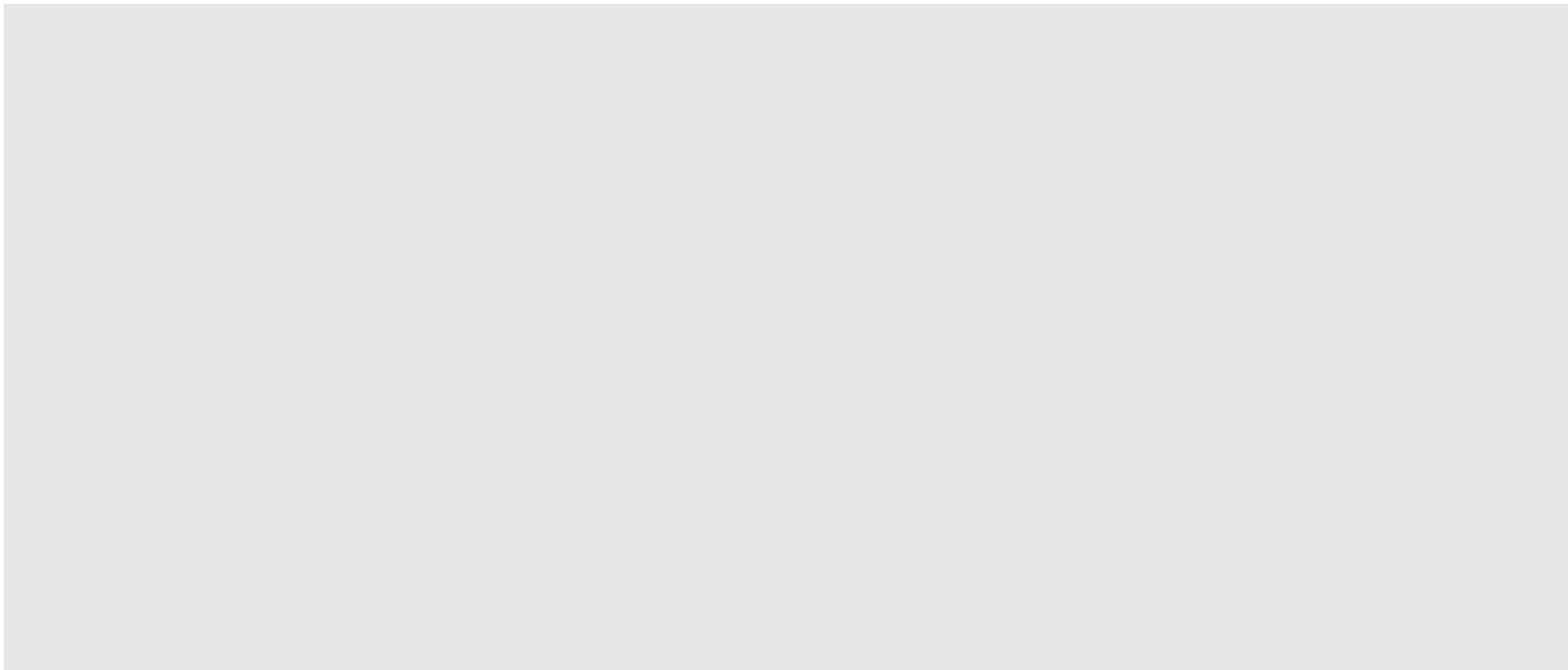
INTERIOR BUILDING RENDERINGS OR COLLAGES

(Minimum 2; add boards as needed)



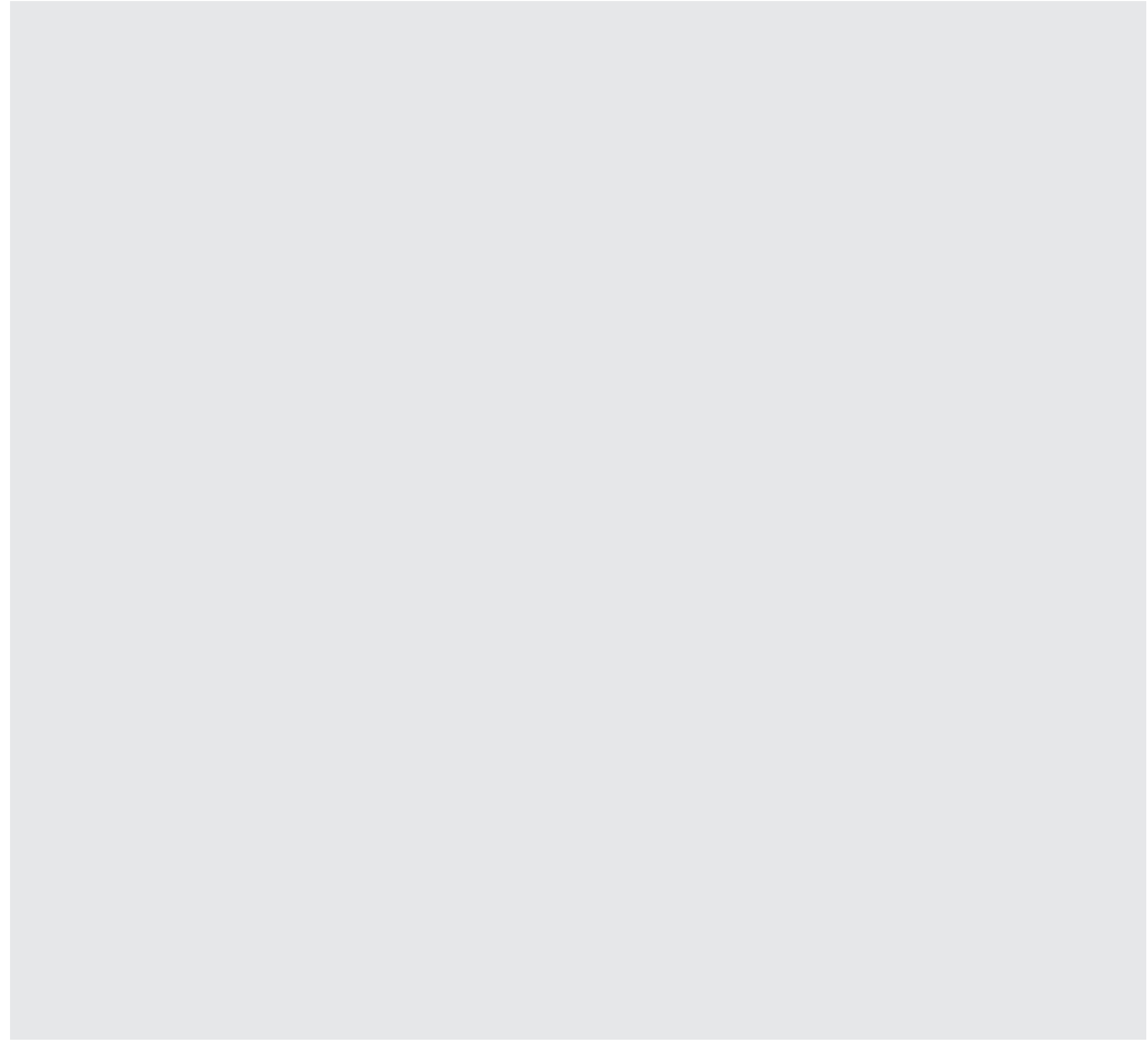
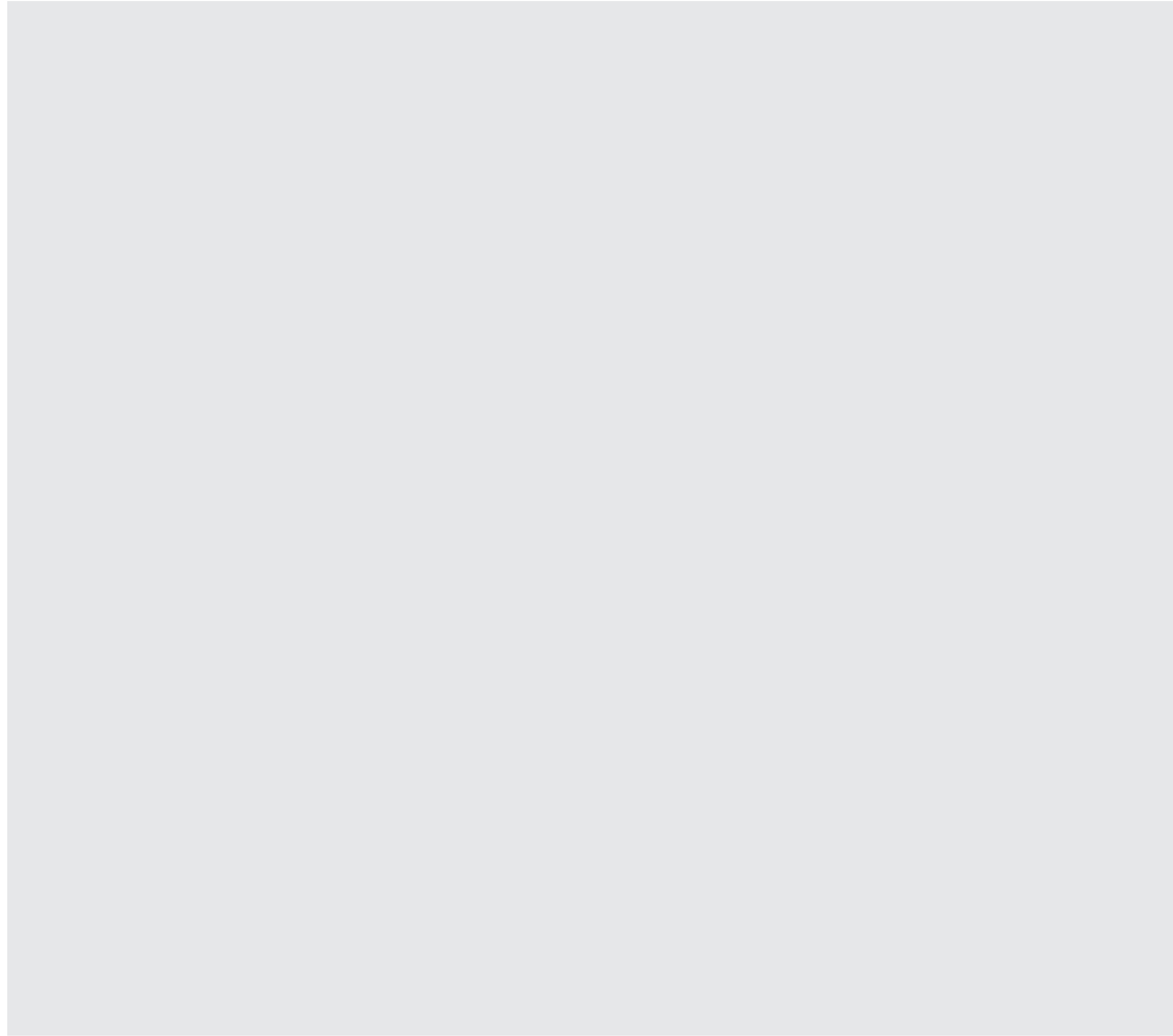
OPTIONAL: ADDITIONAL EXPLANATORY DIAGRAMS

Place where needed in presentation



OPTIONAL: PHYSICAL MODEL (SECTION CUT OR PLAN CUT)

Place where needed in presentation





OPTIONAL: ANIMATION

Place where needed in presentation

